

## **Higher National Unit Specification**

#### **General information**

**Unit title:** Creating Ladies' Period Costume (SCQF level 8)

Unit code: HD7E 35

Superclass: LE

Publication date: April 2016

**Source:** Scottish Qualifications Authority

Version: 01

### **Unit purpose**

The aim of this Unit is to provide learners with the opportunity to realise a lady's costume suitable for use by a performer in a live production. They will be encouraged to explore more advanced skills as well as innovative and contemporary methods used in the production of the costume. The assignment brief will dictate, period and character allowing learners to interpret the given designs for production.

#### **Outcomes**

On successful completion of the Unit the learner will be able to:

- 1 Interpret and produce patterns for a lady's period costume.
- 2 Sample costume construction processes on a concept garment.
- 3 Produce a functional lady's period costume.

### Credit points and level

2 Higher National Unit credits at SCQF level 8: (16 SCQF credit points at SCQF level 8)

## Recommended entry to the Unit

Access is at the discretion of the centre. However it would be beneficial if the learner had skills in pattern cutting and sewing skills to SCQF level 7. This may be evidenced by attainment of HN Unit: *Ladies Period Foundation Garments: Introduction to Basic Techniques* or relevant industrial experience.

## **Higher National Unit Specification: General information (cont)**

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#### **Core Skills**

Opportunities to develop aspects of Core Skills are highlighted in the Support Notes for this Unit specification.

There is no automatic certification of Core Skills or Core Skill components in this Unit.

### **Context for delivery**

If this Unit is delivered as part of a Group Award, it is recommended that it should be taught and assessed within the subject area of the Group Award to which it contributes.

### **Equality and inclusion**

This Unit Specification has been designed to ensure that there are no unnecessary barriers to learning or assessment. The individual needs of learners should be taken into account when planning learning experiences, selecting assessment methods or considering alternative evidence.

Further advice can be found on our website www.sqa.org.uk/assessmentarrangements.

## **Higher National Unit Specification: Statement of standards**

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Acceptable performance in this Unit will be the satisfactory achievement of the standards set out in this part of the Unit specification. All sections of the statement of standards are mandatory and cannot be altered without reference to SQA.

#### **Outcome 1**

Interpret and produce patterns for a lady's period costume.

### Knowledge and/or Skills

- ♦ Interpret design
- Block patterns
- ♦ Silhouette
- ♦ Movement
- Decoration
- Fabric choice

#### Outcome 2

Sample costume construction processes on a concept garment.

#### Knowledge and/or Skills

- Support structures
- ♦ Fabric mounting
- Technical methods
- ♦ Decoration
- ♦ Sequence
- ♦ Health and Safety

#### Outcome 3

Produce a functional ladies period costume.

#### Knowledge and/or Skills

- Materials and equipment
- Methods of construction
- Log production process
- Time management
- Budget management
- Wearability/comfort
- Health and Safety

### **Higher National Unit Specification: Statement of standards (cont)**

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#### **Evidence Requirements for this Unit**

Learners will need to provide evidence to demonstrate their Knowledge and Skills by showing that they can:

#### **Outcome 1**

- interpret a given design.
- produce patterns appropriate to the design.
- apply individual measurements and adjustments to patterns.
- scale and place decorative applications to patterns.
- select appropriate fabric for the design and budget.

#### Outcome 2

- identify underwear and support structures.
- supply or integrate support structures.
- use industry-related methods of mounting and layering to ensure costume longevity.
- produce samples of three specified construction methods and techniques to industry standards.
- select and sample decorative methods to meet the needs of the design.
- work within the health and safety act.

#### **Outcome 3**

- prepare a plan of work and log production processes.
- work in a sequence for costume production in order to achieve a quality result.
- manage time constraints when working to industry conditions.
- produce a functional and wearable costume to suit the needs of the performance and artist.

The construction and production of the costume should reflect the findings of Outcomes 1 and 2 and display an organised approach and high quality of finish throughout. This must be produced within the given time and budget allocation. Health and safety is an important element and must be applied in the creation of the final costume.

## **Higher National Unit: Support Notes**

**Unit title:** Creating Ladies' Period Costume (SCQF level 8)

Unit Support Notes are offered as guidance and are not mandatory.

While the exact time allocated to this Unit is at the discretion of the centre, the notional design length is 80 hours.

#### Guidance on the content and context for this Unit

This Unit is part of the HNC/HND Costume for Stage and Screen. Learners will be introduced to an advanced range of techniques and methods, using industrial machinery to produce samples to a professional standard. This Unit will give the opportunity to extend skills in performance costume production gained in other Units of the HNC/HND Costume for Stage and Screen.

Learners will interpret and produce patterns from a given costume design to specifications in a brief. They will learn how to plan, schedule and produce a costume contemplating the practical requirements that will affect the wearing of the costume in performance. The costume should be substantial, robust and suitable for performance, for example, a period dress/bodice and skirt with suitable foundation garments.

Learners will learn advanced methods and techniques used in costume production. They will also apply decorative applications sequentially to a period costume through practical sampling to develop confidence.

It is envisaged that learners will construct a performance costume in relation to a given design and brief. The performance costume should demonstrate appropriate interpretation and use of materials, methods, processes and equipment. The costume should be complete, functional and wearable to suit the needs of the performance and artist and should resemble the costume design

The production of a range of garments requires the learners to further develop skills in the area of interpretation, 2D embellishment, pattern cutting, industrial sewing machining techniques and equipment technology.

This Unit will also allow the learner to bring together skills they have learned previously on the course and use them to create the finished garments.

Learners should have access to historical reference books and pattern cutting information to help to develop their ideas for period costume silhouettes and style details. The garment manufacturing equipment, which could be used, are single needle lockstitch, 3/5 thread over locker, various industrial sewing machine attachments, iron and vacuum

The techniques covered should include, for example, sample sleeve setting, boning methods, edge finishes, skirt placket and waistband finishes.

table and eyelet machine.

### **Higher National Unit: Support Notes (cont)**

**Unit title:** Creating Ladies' Period Costume (SCQF level 8)

### Guidance on approaches to delivery of this Unit

This Unit should be delivered by demonstration and practical application.

Learners would be expected to firstly consider performer needs and practicalities that will affect the wearing of the costume in performance. Learners will plan, schedule and communicate ideas, problems and solutions through tutor sessions.

Outcome 1. Learners should be encouraged to explore specified period shapes as well as understanding the technical principles. Learners will engage in producing accurate and professional cutting solutions and to understand the creative potential that technical proficiency can bring.

Learners will work individually, with group critiques included to encourage enquiry, debate and evaluation. Tutorials will enable learners to select and apply the most suitable methods for costume production and will support learners in the development of a costume from their given designs and patterns.

The construction processes covered will depend on the individual design provided.

Innovative solutions are to be encouraged and should be produced as samples.

The fabrics and trimmings selected should also relate to the individual costume. Learners should be encouraged to visit fabric wholesalers and retailers, in order to access individual sample lengths Fabric selection and cost impact budget and suitability; learners should be encouraged to investigate different fabrics, discovering different weaves, weight, suitability, choice, nap, pile and checks.

Wholesale representatives could be invited in to establishments allowing learners to be presented with a range of fabric's to make a suitable selection.

A portfolio of supportive sampling and design production evidence will be produced alongside the finished performance costume.

The health and safety element must be integral to learners work and must be demonstrated throughout the practical work.

This Unit could be enhanced by a collaborative project with performing arts which will supply the performer, production period and costume design.

Arranged visits to theatre wardrobes throughout the course will deepen the knowledge of professional roles within the industry.

## **Higher National Unit: Support Notes (cont)**

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### Guidance on approaches to assessment of this Unit

Evidence can be generated using different types of assessment. The following are suggestions only. There may be other methods that would be more suitable to learners.

Centres are reminded that prior verification of centre-devised assessments would help to ensure that the national standard is being met. Where learners experience a range of assessment methods, this helps them to develop different skills that should be transferable to work or further and higher education.

As this is a project-based Unit and each Outcome is dependent on the others, it is recommended that the learner's progress is monitored at appropriate points throughout this Unit. The tutor can draw up checklists.

Information packs, which should contain all relevant information required to complete the Unit as a whole, could be issued to each learner. Included in this pack could be the specifications required.

Learners and tutor can discuss the design brief and suggest a variety of sources for collecting and developing their ideas. A minimum of three to four garments (two complete outfits including one sample bodice, one foundation garment, outer garments, ie a period dress or bodice and skirt) should be presented for assessment.

Fabric swatches related to the design and brief may be made available or the learners could supply their own swatches. Decorative sampling should be to a good standard and a variety of techniques may be used to achieve this.

A costume breakdown highlighting planning and bill of materials sheets could be provided by learners.

Consolidated learning and skills development through confidence and independence in the workroom will be acquired.

# **Opportunities for e-assessment**

E-assessment may be appropriate for some assessments in this Unit. By e-assessment we mean assessment which is supported by Information and Communication Technology (ICT), such as e-testing or the use of e-portfolios or social software. Centres which wish to use e-assessment must ensure that the national standard is applied to all learner evidence and that conditions of assessment as specified in the Evidence Requirements are met, regardless of the mode of gathering evidence. The most up-to-date guidance on the use of e-assessment to support SQA's qualifications is available at www.sqa.org.uk/e-assessment.

### **Higher National Unit: Support Notes (cont)**

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### Opportunities for developing Core and other essential skills

Learners will develop their *Problem Solving* Skills in this Unit as they are required to plan their costume production, to develop their pattern cutting skills and to develop the garments from toile stage to finished garment. Learners will need to evaluate their progress and the production techniques used and to amend their sampling and costume if required.

*Numeracy* Skills will also be developed through measuring accurately, use of blocks and patterns and calculation of materials requirements and lay plans to minimise fabric wastage.

Learners will also provide costings and estimate quantities of materials required.

Learners could use word processing software in their folio of technical information which would allow them to develop the Core Skill of *Information and Communication Technology (ICT)*.

Working with Others and Communication will be developed throughout this workshop based Unit as learners will have to negotiate the use of limited specialist equipment and machinery with other learners in the completion of their garments. Learners will also communicate with staff throughout the course of this Unit concerning fabric selection, pattern development and garment manufacture.

## **History of changes to Unit**

Version	Description of change	Date

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#### **General information for learners**

### **Unit title:** Creating Ladies' Period Costume (SCQF level 8)

This section will help you decide whether this is the Unit for you by explaining what the Unit is about, what you should know or be able to do before you start, what you will need to do during the Unit and opportunities for further learning and employment.

This Unit is part of the HNC/HND Costume for Stage and Screen. In this Unit you will interpret and produce a functional ladies period costume from a given costume design to specifications stated in a brief. You will learn new techniques in costume production but also how to combine all the sewing and pattern cutting techniques, learned previously in other Units of the HNC/HND needed to produce a period costume, eg a dress, bodice and skirt with suitable foundation garments.

You will plan, schedule and produce the costume contemplating the practical requirements that will affect the wearing of the costume in performance. The costume should be substantial, robust, and suitable for performance. It also should be comfortable, allowing movement for the wearer.

You will work through the various stages of product development producing a range of sample techniques.

Support and guidance from your tutor will be available throughout this Unit.

From your design, you will sample fabric swatches/trims and through consultation with your tutor develop/adapt suitable foundation garments to achieve the period silhouette. You will manage your time, understanding the need for sequence when working to industry conditions.

You will select the appropriate block patterns related to your designs and then manipulate them in relation to your model's measurements, applying more complex pattern manipulations.

Once this is complete you will cut and construct toiles related to your garments and any alterations will be made before the final pattern is produced

On completion of the patterns, you will cut and construct the final garments using industrial sewing machines and theatrical construction techniques previously sampled. The final costume should meet industry standards and resemble the costume design

To record all the relevant stages in this project, a supporting technical folio will be completed by you, providing a reference of all the information related to your costume.

If undertaking this Unit as part of the HNC/HND Costume for Stage and Screen, it is likely it will run in conjunction with *Costume Fitting Skills: Advanced*.