



2008 Drama

Standard Grade – Foundation, General and Credit

Finalised Marking Instructions

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Marking Guidelines

Foundation

Section A

1. Accept any clearly stated number. 1 mark
2. (a) **One scene** 3 marks
- Time/place not required.
- 3 marks for clear outline of action, giving characters involved.
2 marks for less clear account, with less clear characters.
1 mark for muddled, unclear account, with vague or little reference to characters.
- (b) **Music or SFX** 2 marks
- If both included, mark best idea. 1 mark for idea, 1 for justification.
3. **Full name and age:** both required for 1 mark. 1 mark
- Occupation:** do not accept 'none'. 1 mark
- Appearance:** 1 mark for each detail. May include physical appearance and dress style. 3 marks
- Costume:** 1 mark for each idea. 3 marks
4. **Drama created by group:**
- (a) **Important moment:** accept wide definition of 'moment'. 1 mark
- (b) **Reason:** may refer to plot, characters, impact on audience, use of Theatre Arts, mood and atmosphere etc. 1 mark
- (c) **Voice and Movement:** answer must describe use of voice and/or movement to show emotion, not simply describe the emotion felt, as in eg talk angry, move as if ashamed. 4 marks
- 1 mark for each recognisable voice and/or movement idea used.
5. No mark for stating place. 5 marks
- 1 mark for each of the following inclusions from a possible six in the Body of Knowledge:**
- delineation of acting area
 - position of audience
 - entrances/exits
 - viability of the set
 - key

Section B

6. Correct answers as follows, 1 mark for each: 7 marks

Lighting	Sound	Costume
Gel	Fade in	Jewellery
Fade down		Hats
Blackout		
Flood		

Accept no alternatives and be alert to 'fade in' being a sound term and 'fade down' being a lighting one.

7. (a) **Characters:** Accept names, role or both. 1/1 mark

(b) Must be consistent with scenario/characters 2 marks

1 mark for each movement idea. If both characters are referred to, mark the better answer.

(c) **What is said:** Must be appropriate to scenario and character. 1 mark

(d) **How it is said:** as above. 1 mark

(e) **Movement:** If more than one referred to, mark better answer. 2 marks

Must be consistent with new information.

1 mark for each movement idea, not emotion.

(f) **What is said:** Must be consistent with new information and appropriate to character. 1 mark

(g) **How it is said:** as above. 1 mark

(h) **What happens next:** 2 marks for full idea which refers to both characters and is consistent with previous answers. 2 marks

1 mark for idea which is less full, does not refer to both characters, or is weak and/or inconsistent with previous answers.

8. Correct answers as follows: 6 marks

- volume
- gesture
- pace
- facial expression
- accent
- body language

Marking Guidelines

General

Section A

1. Scenario: 6 marks

Time/Place: All changes in time/place stated, 2 marks.

Inconsistent detail of time/place, 1 mark.

Action: Plot clearly and **succinctly** summarised, 4 marks.

Plot outline given, but not **succinct** or balanced, 2-3 marks.

Muddled plot account, unbalanced/confused, 1 mark.

Penalise over-long scenarios by 1 mark.

2. (a) 2 marks for full explanation, 1 mark for simpler, single clause statement. 2 marks

(b) Character card: Check that details are for 'that other' character, not own. If own, no marks.

Full name and age: both required for the mark. 1 mark

Occupation: do not accept 'none'. 1 mark

Physical description: 1 mark for each point made. 2 marks

Personality: as above, do not credit contradictions or vagueness. 2 marks

(c) Answer must relate to relationship stated. 3 marks

1 mark for stated moment.

Up to 2 marks for justification: 1 mark for simple reason,

2 marks for fuller answer.

(d) Answer must relate to moment stated, must refer to both characters, and to both voice and movement. If any of these 3 requirements are not met, candidate can get no more than 1 mark in each part. 6 marks

Up to 3 marks available for **each actor's** use of voice and movement.

For each actor, 3 marks for answer outlining precise use of voice and movement to highlight importance of the moment.

2 marks for answer appropriate to moment in relationship, but giving less clear, more generalised or fewer voice and movement details.

1 mark for answer which is not fully appropriate to moment or does not refer to both voice and movement.

1 mark can also be given to a short answer which includes the criteria above but is short and too generalised.

3. Answer must demonstrate understanding of the theatre art term by matching it to its context. 4 marks

It is not sufficient to say “Stage make-up when the man came in”, but “Stage make-up when the man came in bleeding” is.

Award 1 mark where understanding of the term is demonstrated.

4. 1 mark for stated venue. 1 mark for target audience. 1 mark for justification of either or both. 3 marks

Section B

5. **Accept no alternatives to:** 6 marks

- proscenium arch/Prosc. Arch/proscenium
- tone
- voices in the head
- dialogue
- hot seating
- spontaneous improvisation

1 mark for each

6. Credit a response which may not be well worded, but clearly shows understanding of the requirements below: 5 marks

*Please note that 'opening position of actors' is a requirement particular to Higher Drama, does not apply in SG therefore is not on the list below.

- delineation of acting area (accept drawing of shape)
- position of audience
- entrances/exits
- viability of the set
- indication of scale
- key

1 mark for each

7. Accept any from the list below, paraphrasing is acceptable. 3 marks

- communicate a message
- entertain
- tell a story
- educate
- explore a theme or issue
- explore and experience (eg through audience participation, forum theatre)

1 mark for each

8. (a) This question asks for a **movement piece**, which therefore precludes speech.

If speech is included, the candidate has not fully read or understood the question and cannot get more than half marks.

Movements may include naturalistic and/or stylised movements listed in the Body of Knowledge as:

- body language 4 marks
- facial expression
- gesture
- eye contact
- posture
- use of space

- balance 4 marks
- speed
- timing
- positioning
- use of levels
- rhythm
- stance
- use of direction

1 mark for each valid point.

- (b) Question requires reference to at least two Theatre Arts. If only one is mentioned, candidate can get no more than 3 marks.

6 marks available for Theatre Arts ideas. 1 mark for each valid point made.

Up to 2 marks available for justification.

Marking Guidelines

Credit

Section A

1. (a) Strength may lie in eg plot, TAs, impact on audience, preparedness for presentation, acting, organisation etc. 1 mark
- Award 1 mark to any valid response.
- (b) **Credit any response which shows explicit or implicit understanding of the drama process, outlined in the Body of Knowledge as:** 1 mark
- responding to stimulus
 - offering ideas
 - discussing and selecting ideas for situation and roles
 - agreeing form, structure and devices (conventions)
 - setting up space
 - rehearsing
 - reviewing
 - adding theatre arts
 - presenting to an audience
 - evaluating.
- Other aspects may be included too, much as team work, problem solving, attendance, effort etc.
- (c) **Up to 2 marks for reason:** 1 mark for simple or single reason. 2 marks for second reason or one more fully explained. 2 marks
2. (a), (b) and (c) As above for weakness. 4 marks
3. (a) No mark for selection of characters.
- (b) 'Describing' implies justifying, so credit this. 2/2 marks
- 1 mark for simple statement, perhaps without justification.
2 marks for fuller response.
- (c) Answer may refer to use of voice, naturalistic and stylised movement and Theatre Arts. 4 marks
- 1 mark for each aspect mentioned.
- (d) Mark holistically: 4 marks
- 3-4 marks = response clearly demonstrates feelings towards other character, showing insight and depth.
- 1-2 marks = little insight demonstrated in superficial outline of feelings.

Section B

4. (a) and (b) General appearance may include reference to make-up, style of dress, accessories, colour schemes, materials, fashion sense, price, sources/brands etc. There is no need to answer 'costume' and 'general appearance' separately. For more than half marks, answers need to go beyond a list of items of costume or make-up details. 6/6 marks

Mark holistically.

5-6 marks = design concept is particularly imaginative and/or striking, detailed and more than just a list.

3-4 marks = a clear design concept emerges at times, but answer is too itemised at the expense of overall impact.

1-2 marks = a weak design concept, over-reliant on listing, little visual impact.

5. (a) Candidates may include standard character card details such as name, age, occupation, personality, appearance, relationships, hobbies/interests etc. 3 marks

3 marks for a description which summarises the character succinctly but fully.

2 marks for a description which gives basic information but is not fully informative.

1 mark for a brief, unhelpful, fairly superficial description.

- (b) **Techniques listed in the Body of Knowledge are:** 5 marks

- character cards
- improvisation
- role-play
- hot seating
- voices in the head
- writing in role
- thought tracking
- thought tunnel.

1 mark for each correct technique. Accept no others. Be alert to inclusions that are not on this list eg angel and devil, and to confusion with conventions. **Do not give marks for any technique not on the list above.**

- (c) No mark for choice. If more than one is selected, mark the better response. 4 marks

1 mark for each valid point made about how the chosen technique helped develop a better understanding of the character.

6. **Answers are:**

- playwright
 - wings
 - dramatic irony
 - intonation
 - truck
 - rake
 - gobo
 - pyrotechnics (accept pyros).
- 1 mark for each. Accept no alternatives.

8 marks

7. (a) Answer must match the stated mood and atmosphere. 8 marks
Four areas are asked for: set, set dressings, colours and set props.
Indicate with a tick where marks are awarded for each of these, then look holistically at the response and test the number of ticks against these statements. Adjust as necessary.

6-8 marks. Set, set dressings, colours and set props all consistently match the stated mood and atmosphere in a highly visual, detailed, well thought out and atmospheric set.

3-5 marks. Set, set dressings, colours and set props broadly match the room's stated mood and atmosphere in a viable, but not necessarily atmospheric, set. There may be insufficient detail and the set may lack visual impact.

1-2 marks. Set, set dressings, colours and set props are briefly outlined, but are not all consistent with room's stated mood and atmosphere. Answer may be brief or lengthy and unfocussed.

- (b) Notes may include advice on voice, delivery of lines, timing, movement, actions and reactions, costume, props, make-up etc. 'Notes' means that full sentences are not required. Bullet points or phrases are permissible. 5 marks

For the 5 marks, answers should draw from a range (3 or more) of the above.

1 mark for each helpful advice note given, up to five for each character.

[END OF MARKING INSTRUCTIONS]