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THURSDAY, 25 MAY												
12:30 PM – 2:30 PM								*	X 8 1	67	601	*
Fill in these boxes and read	l what is pr	inted b	oelow.		Towi	n						
Forename(s)		Surnan	ne						Nur	nber	of seat	
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Day Month	Year	_	Scott	ish ca	ndida	ate ni	umbe	r				
Total marks — 80												
SECTION 1 — Software des Attempt ALL questions.	ign and dev	velopm	ent, a	nd Co	ompu	ter s	ystem	ns —	55 m	arks		
Attempt either Section 2 C	R Section 3	}										
SECTION 2 — Database des	sign and de	velopm	ent –	- 25 n	narks	5						
SECTION 3 — Web design a	and develop	ment -	– 25 I	marks	5							

You may use a calculator.

Show all workings.

Write your answers clearly in the spaces provided in this booklet. Additional space for answers is provided at the end of this booklet. If you use this space you must clearly identify the question number you are attempting.

Use blue or black ink.

Before leaving the examination room you must give this booklet to the Invigilator; if you do not, you may lose all the marks for this paper.





c		MARKS	DO NOT WRITE IN THIS MARGIN
3	= 55 marks		
	Attempt ALL questions		
1.	Convert the 8-bit two's complement number 1111 0000 into denary.	1	
2.	A software development project can be progressed using an agile methodology or an iterative development process.		
	Describe two advantages of the agile methodology when compared to iterative.	2	
	Advantage 1	_	
		_	
		_	
	Advantage 2		
		_	
		_	
		_	



					MARKS	
3.	(a)	Convert the l	binary number below into floating	g-point representation.		
			-0.0000 0101 0000) 1111		
There are 16 bits for the mantissa (including the sign bit) and 8 bits for the exponent.						
		Space for wo	rking			
			mantissa	exponent		
		sign				
	(b)	State the effe	ect of increasing the number of b	its allocated to the mantissa.	1	
4.	Stat	e the purpose	e of the public key in the secure t	ransmission of data.	1	
				[Turn ov	er	

Γ

page 03

				MARKS	DO NOT WRITE IN THIS MARGIN
5. (a)		Comp	elete the missing steps of the fetch-execute cycle.	2	
		1.			
		2.	The processor activates the read line on the control bus.		
		3.			
		4.	The instruction in the instruction register is then interpreted by the decoder and carried out.	-	
	(b)	State and e	one factor that can improve the performance of the fetch-execute cycle xplain why it improves performance.	2	
		Facto	r	_	
		Expla	nation	-	
				-	
				-	
6.	An e	employ ployee	vee has acquired their manager's login details without permission. The uses the details to increase their monthly sales bonus.		
	Stat	e two	ways in which the Computer Misuse Act has been breached.	2	
				-	
				-	
				-	
				-	
				-	







- DO NOT WRITE IN THIS MARGIN
- 8. A number matching game stores four winning numbers and compares them to a player's input of four numbers. 250 points are awarded for each number matched. For example, two matched numbers would be awarded 500 points.

The code below contains an error, as the player is always awarded 1000 points.

```
Line 10
         DECLARE winningNos INITIALLY [10, 14, 21, 33]
Line 11
         DECLARE numMatches INITIALLY 0
Line 12
         DECLARE points INITIALLY 0
Line 13
         RECEIVE no1 FROM KEYBOARD
Line 14
         RECEIVE no2 FROM KEYBOARD
Line 15
         RECEIVE no3 FROM KEYBOARD
Line 16
         RECEIVE no4 FROM KEYBOARD
Line 17
         FOR index FROM 0 TO 3 DO
Line 18
           IF no1 = winningNos[index] THEN
Line 19
              SET numMatches TO numMatches + 1
Line 20
           ELSE IF no2 = winningNos[index] THEN
Line 21
              SET numMatches TO numMatches + 1
Line 22
           ELSE IF no3 = winningNos[index] THEN
Line 23
              SET numMatches TO numMatches + 1
Line 24
           ELSE
Line 25
              SET numMatches TO numMatches + 1
Line 26
           END IF
Line 27
         END FOR
Line 28
         SET points TO 250 * numMatches
Line 29
         SEND "You matched "& numMatches & " numbers and have
         won " & points TO DISPLAY
```



...



(continued) 8.

(a) A breakpoint is set at Line 26 and the program is tested using the following four player numbers as input:

no1	no2	no3	no4
5	10	15	22

Complete the trace table to show the values stored when the breakpoint is activated on the first two iterations of the loop.

Breakpoint	Variable	Value
1 st iteration	index	0
	winningNos[index]	
	numMatches	
2 nd iteration	index	1
	winningNos[index]	
	numMatches	

(b) Explain, with reference to the code, why the number of matches always results in 4.

[Turn over



MARKS DO NOT WRITE IN THIS MARGIN

2



- **9.** A software developer is creating a program for a dog grooming company that has branches in Dundee, Edinburgh, Glasgow and Stirling. The following data is stored about each dog:
 - dog ID
 - name of the dog
 - branch the dog attends
 - number of visits to the branch.

One feature of the program is to offer a discount to customers that have visited the Dundee or the Stirling branch more than four times.

The data shown below is stored in four parallel 1D arrays to test this feature.

dogID	dogName	branch	noOfVisits
G123	Rover	Glasgow	7
A872	Roman	Stirling	2
D321	Keeva	Dundee	6
G876	Bailey	Edinburgh	6
A423	Jack	Stirling	5
D872	Ozzy	Dundee	2

The code below was created to display the dogID for those customers that are to be offered a discount.

Line 1	PROCEDURE customerSearch (ARRAY OF STRING petNo, ARRAY OF STRING city, ARRAY OF INTEGER visits)
Line 2	FOR i FROM 0 TO length(petNo)-1 DO
Line 3	IF city[i]= "Stirling" OR
	(city[i]= "Dundee" AND visits[i] > 4) THEN
Line 4	SEND petNo[i] TO DISPLAY
Line 5	END IF
Line 6	END FOR
Line 7	END PROCEDURE
•••	
Line 20	DECLARE dogID INITIALLY ["G123", "A872","D321", "G876","A423","D872"]
Line 21	<pre>DECLARE dogName INITIALLY ["Rover", "Roman", "Keeva", "Bailey", "Jack", "Ozzy"]</pre>
Line 22	DECLARE branch INITIALLY ["Glasgow","Stirling", "Dundee","Edinburgh","Stirling","Dundee"]
Line 23	DECLARE noOfVisits INITIALLY [7,2,6,6,5,2]
Line 24	<pre>customerSearch(dogID, branch, noOfVisits)</pre>



			MARKS	DO NO WRITE THIS
(co	ntinue	d)		MARG
(a)	Durir for p	ng testing it is found that, due to an issue with Line 3, this code is not fit urpose.		
	(i)	Using the test data shown, state the output.	2	
	(ii)	Re-write Line 3 of the code to make this code fit for purpose.	1	
(b)	Form Ident	al and actual parameters are used in this code. cify one formal parameter and its associated actual parameter.	2	
	Form	al parameter	_	
(c)	Actua Desc	al parameter	_	
(C)	cust	comerSearch(dogID, branch, noOfVisits)	2	
			_	
(d)	The _l	program makes use of local variables.	_	
	(i)	Identify a local variable in the code.	1	
	(ii)	Describe the scope of this local variable.	1	
			_	

page 09

* X 8 1 6 7 6 0 1 0 9 *

			MARKS	
9. (d)	(continued)			
	(iii) Explain why using local variables in program code.	ncreases the maintainability of	1	
			_	
			_	
(e)	The area manager wants to know how m visits to a particular branch.	any dogs have made more than five		
	Using a programming language of your cl noOfVisits, write the code to ask the display how many dogs have made more	hoice, the arrays branch and user for the branch name and to than five visits to this branch.	4	

* X 8 1 6 7 6 0 1 1 0 *

10. A check digit is the number at the end of a series of characters that can confirm that something is correct.

A program is to be written to add a check digit to a user's password. The password is input and then the program totals the ASCII values of all the characters, divides the total by 11 and calculates the remainder. This remainder is then attached to the original password as a check digit. For example, for the password 'Fox':

Character	ASCII Value
F	70
0	111
x	120
Total	301
	301/11 = 27 remainder 4

The updated password is 'Fox4'.

- (a) State one boundary for this program.
- (b) Using a recognised design technique, design an algorithm that would create the updated password and store it in a file.

5



10.	(соі	ntinued)	MARKS	DO NOT WRITE IN THIS MARGIN	
	(c)	When implemented, the program will be modular. Describe two benefits of implementing modular code.	2		
			-		



A shop sells a range of 80 different washing machines. Sample data about the 11. washing machines is shown below:

Brand	RefNo	Maximum wash load (kg)	Spin speed (rpm)	Price (£)	Number in stock
Doolton	D120	11	1400	389.99	34
Hisky	H873	10	1400	289.99	42
Aarch	A423	10	1500	279.00	3
Doolton	D232	12	1500	279.29	22
Aarch	A189	12	1600	349.99	12
Doolton	D387	10	1500	299.00	36
•••		•••	•••	•••	

A program is designed to help customers decide which washing machine to buy.

(a) (i) Using a programming language of your choice, define a suitable record data structure for the washing machine data above.

The record data structure should be called feature.

2

(ii) Using a programming language of your choice, declare the variable called machines which can store the details of the 80 washing machines. Your answer should use the record data structure created in part (i).

2



MARKS DO NOT WRITE IN THIS MARGIN

11. (continued)

(b) Customers often ask questions about the washing machines.

For example:

'How much is the cheapest washing machine that can do a wash load of 11 kg or more and a spin speed of 1500 rpm or more?'

The top-level design for the algorithm to answer this question is shown below:

- 1. Read data from text file into data structure.
- 2. Ask user to enter the smallest wash load and the slowest spin speed required.
- 3. Find the price of the cheapest washing machine(s) if there is one that meets the entered criteria.
- 4. Display the price of the cheapest washing machine(s) that meets the entered criteria or a message stating 'No washing machine meets the criteria'.

Complete the table below to show the missing data flow for steps 3 and 4.

Step	IN/OUT	Data flow
1	IN	
	OUT	machines()
2	IN	
	OUT	smallestWash, slowestSpin
3	IN	
	OUT	cheapestPrice, found
4	IN	
	OUT	



11. (continued)

(c) Step 3 finds the price of the cheapest washing machine(s) that meets the entered criteria. If there is not a washing machine that meets the criteria then found is set to false.

Using a programming language of your choice, write the code for step 3. Your answer should use the data structure created in part (a).

7

[END OF SECTION 1]

[Turn over



MARKS DO NOT WRITE IN THIS MARGIN

SECTION 2 — DATABASE DESIGN AND DEVELOPMENT — 25 marks Attempt ALL questions

12. A dog walking company uses a relational database to store details about the dogs that they take on walks.

Customer	Dog	Walk	Staff
<u>custID</u>	<u>dogID</u>	walkID	<u>walkerID</u>
forename	name	route	forename
surname	breed	dogID*	surname
address	age	walkerID*	mobileNo
mobileNo	custID*	date	

Draw an entity-relationship diagram to show the relationships that exist in this database.

Your answer should show the entity names and cardinality.

Attributes are not required on the diagram.



MARKS DO NOT WRITE IN THIS MARGIN

2

13. A database table is shown below.

Car					
carID	model	year	type	price	doors
FF102	Fierra	2016	Hatchback	12600	5
FF105	Fierra	2018	Hatchback	16100	3
FF165	Fierra	2019	Hatchback	15100	3
CL202	CLC200	2019	Estate	13400	5
CL209	CLC300	2017	Estate	19500	5
GU303	Gulf	2015	Saloon	16500	5
DU405	Duke	2017	Saloon	23000	3
PH283	Phoenix	2017	Hybrid	15300	3
FR302	FirCross	2019	Hybrid	18200	3

Complete the table below showing the expected output from the following SQL statement.

SELECT type, MIN(price) as 'Cheapest Price' FROM Car WHERE year >= 2018 GROUP BY type;

type	Cheapest Price

[Turn over





14. A takeaway restaurant is implementing an online ordering system and is using a relational database to store details about the dishes, customers and orders.

The restaurant can view order details. Customers are able to place and edit orders. The four tables used in the database are shown below.

Customer					
custID	forename	surname	address	telephone	postcode
41	Henry	Taylor	95 Whitehouse St	01224 931167	AB25 1SL
42	Anna	Smith	84 Fraser Ave	01224 474845	AB16 5LL
43	Jane	Robin	80 Maxwell St	01224 325715	AB12 5XN
•••				•••	•••

CustOrder			
orderID	custID	orderDate	
ORD1	41	15/05/2023	
ORD2	42	15/05/2023	
ORD3	41	16/05/2023	
•••	•••	•••	

Orderltem				
orderID	dishID	quantity		
ORD1	DISH01	2		
ORD1	DISH05	3		
ORD1	DISH04	3		
ORD1	DISH06	1		
ORD2	DISH02	2		
ORD2	DISH04	2		
ORD3	DISH03	7		
ORD3	DISH04	6		
•••	•••	•••		

Dish				
dishID	description	course	price	
DISH01	Pepper and egg sushi	Starter	6.99	
DISH02	Poppy and rosemary salad	Main	4.99	
DISH03	Ice cream	Dessert	3.99	
DISH04	Cappuccino	Drink	3.99	
DISH05	Chicken fajita	Main	8.99	
DISH06	One pan chicken	Main	9.99	
DISH07	Chilli chicken wings	Starter	4.99	
•••				



(continued)

14.

(a) Design a query to display the number of orders that the customer with custID 41 made in May 2023.

Field(s) and	
Calculation(s)	
Tables(s)	
Search Criteria	
Grouping	
Sort Order	

(b) The takeaway restaurant would like to offer a discount for all customers who order a main dish.

Complete the design of a query to display the full name and telephone number of every customer who has ordered a main dish.

Field(s) and Calculation(s)	
Tables(s)	
Search Criteria	course = 'Main'
Grouping	
Sort Order	

[Turn over



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MARKS DO NOT WRITE IN THIS MARGIN

2

3

14. (continued)

(c) The manager wants to increase the price of main dishes that contain chicken by £2.00.

Write the SQL statement that would implement this.

(d) The restaurant wants a query to calculate the total cost of each order. The expected output is shown below.

orderID	orderDate	Total Value
ORD1	15/05/2023	62.91
ORD2	15/05/2023	17.96
ORD3	16/05/2023	51.87

The following SQL statement is executed but the actual output does not match the expected output.

```
SELECT CustOrder.orderID, orderDate, (price * quantity) AS
'Total Value'
FROM CustOrder, OrderItem, Dish
WHERE CustOrder.orderID = OrderItem.orderID
ORDER BY orderID ASC;
```

Identify the three errors in the above SQL statement.

Error 1 _____

Error 2

Error 3



15. The Caledonian Drone Racing League stores the results of their first season's competitions in a relational database. Pilots' times for each race are recorded in seconds.



The relational database uses the following three tables.

Pilot	Race	Entry
pilotID	<u>raceID</u>	raceID*
forename	title	<u>pilotID</u> *
surname	city	position
		raceTime

Sample data from the three tables is shown below.

Pilot		
pilotID	forename	surname
P001	Matthew	Thomas
P002	Ann	Wilson
P003	Joseph	Dow
P004	Sam	Friar
•••	•••	•••

Race		
racelD	title	city
1	Granite Range	Aberdeen
2	Clyde Maze	Glasgow
3	Factory Frenzy	Ayr

Entry				
racelD	pilotID	position	raceTime	
1	P001	2	92.4	
1	P002	3	96.5	
1	P003	1	86.8	
1	P004	4	98.5	
1	P005	5	98.9	
•••	•••	•••		
2	P001	4	120.5	
2	P003	2	109.7	
2	P002	1	101.5	
2	P004	3	115.5	
2	P006	5	121.0	
•••	•••	•••		
3	P001	3	109.8	
3	P002	2	109.6	
3	P003	1	106.9	
3	P004	4	145.2	
•••	•••	•••	•••	



* X 8 1 6 7 6 0 1 2 1 *

DO NOT WRITE IN THIS MARGIN

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3

15. (continued)

Pilots win £150 for first place. The league would like to produce a list of the names and total amount of winnings for those pilots that have come in first place.

The expected output is shown below.

pilotID	forename	surname	Winnings
P002	Ann	Wilson	150
P003	Joseph	Dow	300

(a) Design a query to display the output above.

Field(s) and Calculation(s)	
Tables(s)	
Search Criteria	
Grouping	
Sort Order	

(b) Write an SQL statement to display the title of each race and the average time for that race.

The expected output is shown below.

title	Average Time
Clyde Maze	114.27
Factory Frenzy	116.67
Granite Range	103.22



15. (continued)

(c) A query was created to display the fastest time in any race. This query was saved as 'Fastest' and the output of it is shown below.

FastestTime	
86.8	

Using the 'Fastest' query, complete the SQL statement below to display the name of the pilot(s) who achieved this time.

3

SELECT forename, surname

(d) The first season was such a success they are running a second season using the same races.

The pilot who won the first race of the second season in Aberdeen won the same race in the first season. When the organisers try to add this new record they found the database was not fit for purpose.

Explain why this record could not be added to the Entry table.

[END OF SECTION 2]

[Turn over



MARKS DO NOT WRITE IN THIS MARGIN

MARKS DO NOT WRITE IN THIS MARGIN SECTION 3 — WEB DESIGN AND DEVELOPMENT — 25 marks **Attempt ALL questions 16.** A feature is to be added to an online shopping website that allows the user to click on the image of a product to see a different, larger, image of the same product. An example of the intended effect is shown below. after click before click ((•)) earBuds1.jpg earBuds2.jpg The code used to implement this feature is shown below. JavaScript Code function changePic() { document.getElementById("budPic").style.height="200px"; document.getElementById("budPic").style.width="200px"; } **CSS** Code #budPic {height: 100px; width; 100px;} **HTML Code** Click on the image below to see it in more detail. 2 State two reasons why this code is not fit for purpose.



17. A new video sharing website is being developed. This site should allow users to upload new videos to the site, watch uploaded videos and comment on them. Users should sign into the site using a username and password.

Once signed in, users should be able to navigate to one of three pages — a profile page, a videos page and a settings page.

From the profile page, users should be able to navigate to a page where they can upload videos and read comments left by other users, a page where they can edit their profile and a page where they can edit the details of previously uploaded videos.

From the videos page, users should be able to view a page with the top ten trending videos and view a page showing the videos that they have watched most recently.

(a) State one functional requirement of this website.

(b) Draw the navigational structure of this website.

2

1

MARKS DO NOT WRITE IN THIS MARGIN



- MARKS | DO NOT WRITE IN THIS 18. A pizza restaurant is redesigning their website and want to display information about the three most popular pizzas — Margherita, Hawaiian and Pepperoni. Part of the wireframe design is shown below. <h2> black text, size 20, margin 10px Yellow background, width 30%, padding top and bottom 5px **Page Heading** <h3> black text, size Sub Heading Black text, size 18, height 160px, margin 10px 25, margin 10px Pizza description and price mPizza.jpg, margin 10px Sub Heading Orange background Pizza description and hPizza.jpg price Sub Heading <u>Notes</u> Pizza description and • All images to be the same size - 100 x 100 px pPizza.jpg price
 - Each sub-section to have same font, text size, margins and background colour
 - (a) Write a single CSS rule to apply the correct margins to all the h2, h3 and image elements on the web page.

1

(b) Complete the CSS rule below to correctly position the images to allow the pizza information and price to appear in the correct position.

img{height: 100px; width: 100px; }



MARKS | DO NOT 18. (continued) WRITE IN THIS MARGIN (c) To add interactivity to this page the restaurant would like the information about each pizza to only appear to the user when they place their cursor over the image of the pizza. Part of the HTML code for the page is shown below. <section id="menu"> <h2> Pizza Choices </h2> <div id="margherita"> <h3> Margherita </h3> <___ ><div id="margInfo"> Classic cheese and tomato £7.99 </div> </div> ... </section> ... (i) Write the CSS rule needed to initially hide the description and price of 2 the Margherita pizza. (ii) Complete the missing JavaScript code to allow the information to be 1 displayed on the screen. function displayMText() { document.getElementById("margInfo").style.display = _";} (iii) Write the missing line of the HTML code shown above to apply the JavaScript function from part (ii) to the image 'mPizza.jpg' when the user places their cursor over the image. 2 [Turn over

* X 8 1 6 7 6 0 1 2 7

3. (continue (d) A pag onlin (i) (ii)	ge on the website all re form. A design for Please leave yo comment to ren name blank. Name: Comment*:	lows users part of the our comme main anor John Sm I really e it tasted definitel place to	to leave a r is form is sh ent below. If nymous then ith njoyed my p great! I wo y recommen my friends.	review of t nown below f you woul n please le pizza – uld nd this	he restaurar v. d like the eave the	nt using an	
(d) A pag onlin (i)	ye on the website all reform. A design for Please leave yo comment to ren name blank. Name: Comment*:	lows users part of th our comme main anor John Sm I really e it tasted definitel place to	to leave a r is form is sh ent below. If nymous then ith njoyed my p great! I wo y recommen my friends.	review of t nown below f you woul n please le pizza – uld nd this	he restaurar w. d like the eave the	nt using an	
(i) (ii)	Please leave yo comment to ren name blank. Name: Comment*:	our comme main anor John Sm I really e it tasted definitel place to	ent below. If nymous then ith njoyed my p great! I wo y recommen my friends.	f you woul n please le pizza – uld nd this	d like the eave the		
(i) (ii)	Please leave yo comment to rem name blank. Name: Comment*:	John Sm I really e it tasted definitel place to	ent below. If nymous then ith njoyed my p great! I wo y recommen my friends.	f you woul n please le pizza – uld nd this	d like the eave the		
(i) (ii)	Name: Comment*:	John Sm I really e it tasted definitel place to	ith njoyed my j great! I wo y recomme my friends.	pizza – uld nd this			
(i) (ii)	Comment*:	I really e it tasted definitel place to	njoyed my j great! I wo y recomme my friends.	pizza — uld nd this			
(i) (ii)	Write the line of H		· · · · · · · · · · · · · · · · · · ·				
(i) (ii)	Write the line of H						
(i) (ii)	Write the line of H						
(i) (ii)	Write the line of H						
(ii)	allow the user to ty	TML code i /pe their n	needed for t ame.	the form e	lement that	would	1
(ii)							
	Write the line of H		needed for t	the form e	lement that	would	
	allow the user to ty	/pe their c	omment.	ule lonn e	tement that	would	2

ſ

		MARKS	DO NOT WRITE IN THIS
19.	A new website is being designed to help teenagers and young adults apply for online learning courses.		MARGIN
	One of the pages of the website should allow users to enter all of the following details:		
	• full name		
	email address		
	date of birth		
	recent work experience		
	• most recent type of education — school or college or university.		
	(a) Using the information above, draw a wireframe design for this web page.	3	
	[Turn ov	er	



19. (continued)

(b) A low-fidelity prototype for the website's navigation bar is shown below.



Some of the CSS code used to implement the navigation bar is shown below.

```
••••
li {
  list-style-type: none;
  background-color: grey;
  float: left;
  color: black;
}
li a {
  display: block;
  color: grey;
  text-align: center;
  padding: 14px 16px;
}
li a:hover {
  color: white;
}
...
```

During testing, it was found that the code for the navigation bar did not produce the expected output.

(i) State two reasons why the navigation bar did not display as intended.





19. (b) (continued)

(ii) Both of the CSS rules below are used to style the web page.

CSS Rule 1	CSS Rule 2
li a:hover {	a:hover {
color: white;	color: yellow;
}	}

Explain the difference between these two CSS rules.

(c) Compatibility testing is then carried out on the completed website. During compatibility testing a number of comments were made.

Example comment 1	Example comment 2
The layout of the pages was not as I had expected. I had to scroll a long way to reach the bottom of the page.	Some of the expected styling did not appear on the pages when I viewed them.

Describe two reasons why users may have different experiences when testing the same website.

2

[END OF SECTION 3]

[END OF QUESTION PAPER]



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ADDITIONAL SPACE FOR ANSWERS



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ADDITIONAL SPACE FOR ANSWERS



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