

Resources to support the Advanced **Higher Computing Science course**

This document maps past paper questions against the course content listed in the course specification.

You can find these in the 'Past Papers and Marking Instructions' dropdown on the Advanced Higher subject page.

| Analysis | Past paper questions |
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| This content is common to all three sections. While questions are set in different contexts, they are useful for practicing the skills, knowledge and understanding required for analysis. | |
| Identify the purpose and functional requirements of a problem that relates to the design and implementation at this level in terms of: • inputs • processes • outputs Describe, exemplify, and implement research for: • feasibility studies: — economic — time — legal — technical • user surveys Describe, exemplify, and implement planning in terms of: • scheduling • resources • Gantt charts | SQP Q4(a)(i)(ii) SQP Q7(a)(i)(ii) SQP Q10(a)(i)(ii) 2023 Q3(a)(b) 2023 Q7(b) 2023 Q10(b) 2022 Q4(b)(i) 2022 Q5(a)(i) 2022 Q8(a)(i)(ii) 2022 Q11(a)(i)(ii) 2019 Q4(a) |
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| Analysis | Past paper questions |
|--|----------------------|
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| Produce requirement specifications for end-users and develop: | |
| end-user requirements | |
| ♦ scope, boundaries and constraints | |
| ◆ functional requirements | |
| Describe, exemplify, and implement Unified Modelling Language (UML): | |
| ◆ use case diagrams: | |
| — actors | |
| — use cases | |
| — relationships | |

| Identify the data types and structures required for a problem that relates to the implementation at this level. Read and understand designs of solutions to problems at this level using the following design techniques: • structure diagrams 2022 Q3(a)(b) 2022 Q2(a)(b) 2022 Q2(a)(b) 2022 Q2(a)(b) 2022 Q3(a)(b) 2022 Q |
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| methods public and private inheritance constructor array of objects Describe, exemplify, and implement user-interface design using a wireframe, indicating: visual layout inputs validation |

| Database design | and development | Past paper questions |
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| Design | Describe, exemplify, and implement entity- relationship diagrams with three or more entries indicating: • entity name • entity type (strong, weak) • attributes • relationship participation (mandatory, optional) • name of relationship • cardinality Identify relationship participation from an entity-occurrence diagram. Describe, exemplify, and implement surrogate keys. Describe and exemplify a data dictionary, in relation to SQL, with three or more entities for the following: • entity name • attribute name • primary and foreign key • attribute type: — varchar — integer — float — date — time • attribute size • validation: — presence check — restricted choice — field length — range | SQP Q6 SQP Q7(b)(i)(ii)(e) SQP Q7(e) 2023 Q6(a)(b) 2022 Q7 2022 Q8(b)(d)(i) 2019 Q2(b)(d) |

| Database design | and development | Past paper questions |
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| Design (continued) | Exemplify a design of a solution to a query using: tables and queries fields search criteria sort order calculations grouping having | |
| Implementation | Implement relational database using SQL Data Definition Language (DDL) and Data Manipulation Language (DML) to match the design. Describe, exemplify, and implement the following SQL operations: CREATE statement: CREATE DATABASE CREATE TABLE constraints: primary key foreign key not null check auto increment DROP Statement: DROP DATABASE DROP TABLE HAVING clause of the SELECT statement subqueries used with the WHERE clause of SELECT statements data types: varchar integer float date time | SQP Q5 SQP Q7(c)(d)(i)(ii) SQP Q10(d)(i) 2023 Q7(c)(d)(e)(f) 2022 Q6 2022 Q8(c)(d)(ii) 2019 Q2(b) 2018 Q2(a) |

| Database design an | nd development | Past paper questions |
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| | logical operators: — IN — NOT — BETWEEN — ANY — EXISTS ead and explain code that uses the SQL at is level. | |

| Web design and | development | Past paper questions |
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| Design | Describe, exemplify, and implement wireframe designs showing: • visual layout • navigation • consistency • underlying processes Describe, exemplify, and implement low-fidelity prototype from wireframe design. Read and understand designs of server-side processes at this level, using the following design techniques: • structure diagrams • pseudocode Exemplify and implement the design of | SQP Q10(d)(ii) |
| Implementation | CSS Describe, exemplify, and implement responsive pages using the following media queries: ◆ media type: | SQP Q7(f)(i)(ii) SQP Q8 SQP Q9(a)(b)(c) SQP Q10(b)(i)(ii) SQP Q10(c)(i)(ii) SQP Q10(e) 2023 Q8 2023 Q9(a)(b)(i)(ii)(iii) 2022 Q9 2022 Q10 2022 Q11(b)(c)(d)(e) 2019 Q2(a)(d) 2018 Q2(c) 2018 Q4(a)(ii) |

| Web design and | development | Past paper questions |
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| Implementation (continued) | PHP Describe, exemplify, and implement coding of server-side processing to: | |
| | and: ◆ assignment, repetition and selection using server-side local and global variables ◆ sessions: — session_start() — session_destroy() Read and explain code that uses constructs appropriate to this level. | |

| Testing | Past paper questions |
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| This content is common to all three sections. While questions are set in different contexts, they are useful for practicing the skills, knowledge and understanding required for analysis. | |
| Describe, exemplify, and implement the following: • integrative testing • usability testing based on prototypes • final testing • end-user testing | SQP Q4(c) 2023 Q7(g)(i)(ii) 2023 Q10(d)(i)(ii) 2022 Q8(e)(f)(i) 2022 Q11(f)(i) |
| and | |
| SDD ◆ component testing during the development of the solution | |
| DDD ◆ SQL implemented tables match design ◆ SQL operations work correctly at this level | |

| Evaluation | Past paper questions |
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| Evaluate solution in terms of: • fitness for purpose • maintainability — perfective — corrective — adaptive • robustness and DDD • accuracy of output WDD | SQP Q2(c) 2023 Q7(a) 2023 Q10(a) 2022 Q8(f)(ii) 2022 Q11(f)(i) 2019 Q4(f) 2018 Q3(e)(i) |
| ◆ usability | |