

Standard Ga13 Manage wild game populations(SQA Unit Code-D9KX 04)

Element Ga13.1	Contribute to the development of wild game management plans
Element Ga13.2	Maintain wild game populations

Overview

This standard deals with the competence required by individuals who are involved in managing wild game. It has been developed so that it can be applied to any game population on any sporting estate. This standard is aimed at those who work in game conservation on either a full- or part-time basis, and can be applied to any sporting estate.

To meet this standard you will be able to:

- contribute to the development of wild game management plans
- implement game management plans
- supervise activities which aim to maintain wild game.

For you to fully understand the content of the standard, and the activities it describes, it is important that you are able to understand the terms used within the standard. The definitions below should help you with this.

Game	Legal game quarry species including deer
Sporting estate	Any area of land used for the provision of game shooting activities
Management information	Information collected in support of estate activities, for example: game records, shoot records, feeding records etc.
Shooting potential	Game available to support shooting activities
Facilities	Areas of land and equipment used for the application of resources
Resources	For example: food, water shelter etc.
Advisory bodies	For example: Game Conservancy Trust, BASC etc.

This standard relates to the following applications or context:

Assess game population characteristics in terms of:

- size and structure
- distribution
- interactions with wildlife and habitat

Analysis three of the following types of management information:

- shoot records
- game records
- resource usage
- published data

Develop a clear understanding of the following influences on wild game:

- habitat
- pest and predator actions
- game welfare and nutrition
- disease
- land usage
- human influences

Maintain the following management activities:

- monitoring game, wildlife and habitat
- pest and predator control
- the application of supplementary
- resources to support game
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Maintain the use of the following resources within known constraints:

- people
- equipment
- material
- time

Take action in respect to the following deviations:

- habitat deterioration
- pest and predator actions
- game nutritional shortfalls
- disease
- resource shortages
- human influences

Communicate with the following people:

- estate/shoot managers
- colleagues