

Higher National Unit Specification

General information for centres

Unit title: Editing for New Media

Unit code: DW9P 34

Unit purpose: This Unit is designed to enable candidates to gain experience of the practice and theory of non linear editing for new media. It is intended for candidates with an interest in digital filmmaking, television graphics, web, animation, video performance art and other appropriate applications.

On completion of the Unit the candidate should be able to:

- 1 Identify non linear editing techniques and terminology.
- 2 Analyse the work of editors working in new media.
- 3 Perform non linear editing to meet the requirements of a given brief.

Credit points and level: 1 HN Credit at SCQF level 7: (8 SCQF credit points at SCQF level 7*).

**SCQF credit points are used to allocate credit to qualifications in the Scottish Credit and Qualifications Framework (SCQF). Each qualification in the Framework is allocated a number of SCQF credit points at an SCQF level. There are 12 SCQF levels, ranging from Access 1 to Doctorates.*

Recommended prior knowledge and skills: The knowledge and skills required to assess this Unit are at the discretion of the centre delivering the Unit. However, ideally candidates should have completed related, supporting Units within the Group Award (**eg the Video 1 Sound 1**)

Core Skills: There are opportunities to develop the Core Skills of Information Technology, Communication and Problem Solving at SCQF level 6 in this Unit, although there is no automatic certification of Core Skills or Core Skills components.

Context for delivery: If this Unit is delivered as part of a Group Award, it is recommended that it should be taught and assessed within the subject area of the Group Award to which it contributes. Ideally this Unit should run concurrently with the Unit Compositing and Moving Graphics (**check title).

Assessment: A number of assessment instruments will be required which will include illustrated report writing and evidence of practical work. Opportunities for holistic assessment with practical based Units should be encouraged.

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The sections of the Unit stating the Outcomes, knowledge and/or skills, and Evidence Requirements are mandatory.

Where evidence for Outcomes is assessed on a sample basis, the whole of the content listed in the knowledge and/or skills section must be taught and available for assessment. Candidates should not know in advance the items on which they will be assessed and different items should be sampled on each assessment occasion.

Outcome 1

Identify non linear editing techniques and terminology

Knowledge and/or skills

- ◆ Components
- ◆ Processes and protocols
- ◆ Editing techniques

Evidence Requirements

Candidates will need to provide evidence to demonstrate their knowledge and/or skills by showing that they can:

- ◆ produce a report of not less than 500 words explaining the components of a non linear editing system, with supporting diagrams of appropriate hardware and software. This will include the description of the key process and protocols of non linear editing, key editing techniques and terminology and the range of possible transitions.

Assessment guidelines

The candidate will produce an illustrated report. When describing the process and protocols of non linear editing candidates should demonstrate they can identify the following: setting up a project, audio-visual digitisation with time-code, logging, storage, retrieval and backing up of files, importing and using graphics, text and special effects, rendering.

Outcome 2

Analyse the work of editors working in new media

Knowledge and/or skills

- ◆ Research
- ◆ Identify
- ◆ Analyse

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Evidence Requirements

Candidates must provide evidence to demonstrate their knowledge by showing that they can:

- ◆ research the work of an editor working in new media
- ◆ identify the techniques, style and subject matter in the work of the editor
- ◆ present an analysis of the work and practice of an editor (minimum 800 words or equivalent). This must include visual examples of work by the editor. Candidates must provide a supporting folder of collated research and references.

Work produced outwith controlled conditions must be subject to authentication by the Tutor.

Assessment guidelines

The candidate may research the work of a professional editor or artist working, for example, in web, film, television, animation, digital or performance art. The candidate will demonstrate that they can source, research and organise appropriate material from the internet, library and their own contacts and resources to investigate the work of an editor. The folder of collated research may be provided in the form of hard copy or in digital format.

Outcome 3

Perform non linear editing to meet the requirements of a given brief

Knowledge and/or skills

- ◆ Edit of motion and audio tracks.
- ◆ Incorporate a graphic sequence

Evidence Requirements

The candidate must provide evidence to demonstrate their practical knowledge and skills to show that they can:

- ◆ complete an edit of a sequence of at least two minutes duration to meet the requirements of the brief
- ◆ select motion and audio source material
- ◆ digitise and log source material accurately
- ◆ incorporate transitions and graphic sequences

Work produced outwith controlled conditions must be subject to authentication by the Tutor.

Assessment guidelines

In order to achieve this Unit candidates are required to present sufficient evidence in the form of an edited sequence of at least two minutes duration. The lecturer delivering this Unit will set a brief and the source material selected by the candidate will be discussed and agreed with the lecturer. Graphics sequences may be comprised of text and/or images. All activities should be completed within stated deadlines and carried out with due regard to current copyright legislation.

Administrative Information

Unit code:	DW9P 34
Unit title:	Editing for New Media
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Higher National Unit specification: support notes

Unit title: Editing for New Media

This part of the Unit specification is offered as guidance. The support notes are not mandatory.

While the exact time allocated to this Unit is at the discretion of the centre, the notional design length is 40 hours.

Guidance on the content and context for this Unit

This Unit should enable candidates to gain practical and theoretical experience of non linear editing for new media. This can be achieved through developing an understanding of the components, processes and protocols of non linear editing; detailed research of current editing techniques and terminology; through the analysis of a range of work by professional editors in new media; and through completion of an edited sequence.

Candidates should develop the skills of research through identifying, sourcing, gathering, analysing, organising, documenting, recording and referencing information. They should be able to communicate their findings on editing for new media, from an informed perspective.

Candidates should also develop practical skills in non linear editing techniques in response to a set brief through selecting, logging, digitising and organising a variety of audio visual source material; rendering transitions; incorporating graphic material; and completing an edited sequence in accordance with the given brief.

Guidance on the delivery and assessment of this Unit

This Unit could be cross assessed with other Units where appropriate. For example the candidates may generate their own video and audio source material as part of a brief in another Unit.

This Unit should engage candidates with current editing practice in digital filmmaking, television graphics, web, animation, video performance art and other appropriate creative activities.

The effectiveness of the delivery and assessment of this Unit could be enhanced through lecture based tutorials which introduce students to editing techniques and the range of work by editors. The learning activities could include, for example, practical tutorials, illustrated lectures and group discussions.

A broad approach to source material for editing sequences should be encouraged. For example, a variety of source materials may be used by the candidates, including animated sequences, standard digital formats, or analogue video formats, and film transfers from 16mm, Super 8mm etc. Lo-tech formats such as camera phone video clips etc may also be used as source material as well as other evolving technologies.

Higher National Unit specification: support notes (cont)

Unit title: Editing for New Media

Opportunities for developing Core Skills

The Unit develops skills in using an effective search strategy to access and evaluate paper based and electronic sources of current information on all aspects of editing new media. The production and discussion of drafts will support the development of skills in evaluation and collation of relevant research materials. Use of software packages could support all aspects of the research process. Effective and responsible use of ICT equipment and development of efficient systems for collating, coding and storing notes for ease of reference should be routine.

Although communication skills are not formally assessed candidates will be expected to analyse, produce and present reports to standards acceptable in industry, and to express essential ideas accurately and coherently, using appropriate terminology and a coherent structure.

Candidates will be required as they undertake the Unit to analyse solutions to a range of theoretical and practical issues involved in the editing process. Formative work in which they are encouraged to identify and consider the variables in a range of situations, including all available resources, and to analyse the significance of each before identifying and justifying an appropriate approach will be useful. The application of knowledge in the production of a short sequence to meet a brief will provide opportunities to develop problem solving and technology skills to a significant level. Evaluation which examines all stages of proposed design solutions and their potential and actual impact would be on-going.

Open learning

This Unit could be delivered by distance learning. However, it would require planning by the centre to ensure the sufficiency and authenticity of candidate evidence.

Candidates with disabilities and/or additional support needs

The additional support needs of individual candidates should be taken into account when planning learning experiences, selecting assessment instruments or considering alternative Outcomes for Units. For information on these, please refer to the SQA document *Guidance on Alternative Assessment Arrangements for Candidates with Disabilities and/or Additional Support Needs*, which is available on SQA's website: **www.sqa.org.uk**.

General information for candidates

Unit title: Editing for New Media

This Unit will provide you with practical and theoretical knowledge and skills in editing techniques and terminology for new media through detailed research and practical exercises. It is intended to give you an interest in digital filmmaking, television graphics, web, animation, video performance art and other appropriate creative activities.

- ◆ This Unit will give you background knowledge of non linear editing techniques through lectures, screening, group discussions and activities, and your own research of the work of professional editors. It will enable you to identify and analyse editing techniques and understand terminology used in your chosen discipline, placing it in a creative contemporary context.

In Outcome 1 you will be expected to demonstrate that you can identify the components, processes and protocols of non linear editing, and the range of editing techniques commonly used in new media through the production of a illustrated report (minimum 500 words). You will also gather and document your research of this area.

For Outcome 2 you will be expected to research, identify and analyse the work of an editor working in new media; provide an illustrated report on the subject (minimum 800 words or equivalent), gathering and documenting your research and references in hard copy or digital format.

For Outcome 3 you will be expected to perform a non linear edit of at least two minutes duration which demonstrates that you can select motion and audio material, digitise and log source material and incorporate transitions and graphic sequences. The edited sequence must be completed in accordance with the brief set by your lecturer and completed within the deadline.