



## Higher National Unit Specification

### General information

**Unit title:** Gents Costume Cutting and Construction: An Introduction to Techniques and Processes (SCQF level 7)

**Unit code:** HD76 34

**Superclass:** LE

**Publication date:** April 2016

**Source:** Scottish Qualifications Authority

**Version:** 01

### Unit purpose

The purpose of this Unit is to provide learners with the opportunity to expand their existing pattern cutting and sewing skills to make a period outfit for a male. This Unit is intended for learners who wish to develop their skills and career prospects in the area of costume for performance.

This Unit will also provide an understanding of the male silhouette through history.

### Outcomes

On successful completion of the Unit the learner will be able to:

- 1 Produce working patterns from a brief.
- 2 Apply a range of decorative elements in sequence.
- 3 Construct final garments.

### Credit points and level

2 Higher National Unit credits at SCQF level 7: (16 SCQF credit points at SCQF level 7)

### Recommended entry to the Unit

Entry is at the discretion of the centre however, it would be beneficial if the learner had achieved sewing skills to SCQF level 5 or 6 or equivalent practical experience.

## **Higher National Unit Specification: General information (cont)**

**Unit title:** Gents Costume Cutting and Construction: An Introduction to Techniques and Processes (SCQF level 7)

### **Core Skills**

Opportunities to develop aspects of Core Skills are highlighted in the Support Notes for this Unit specification.

There is no automatic certification of Core Skills or Core Skill components in this Unit.

### **Context for delivery**

If this Unit is delivered as part of a Group Award, it is recommended that it should be taught and assessed within the subject area of the Group Award to which it contributes.

### **Equality and inclusion**

This Unit Specification has been designed to ensure that there are no unnecessary barriers to learning or assessment. The individual needs of learners should be taken into account when planning learning experiences, selecting assessment methods or considering alternative evidence.

Further advice can be found on our website [www.sqa.org.uk/assessmentarrangements](http://www.sqa.org.uk/assessmentarrangements).

## **Higher National Unit Specification: Statement of standards**

**Unit title:** Gents Costume Cutting and Construction: An Introduction to Techniques and Processes (SCQF level 7)

Acceptable performance in this Unit will be the satisfactory achievement of the standards set out in this part of the Unit specification. All sections of the statement of standards are mandatory and cannot be altered without reference to SQA.

### **Outcome 1**

Produce working patterns from a brief.

#### **Knowledge and/or Skills**

- ◆ Application of measurements
- ◆ Block patterns
- ◆ Pattern manipulations
- ◆ Pattern grading and scaling
- ◆ Pattern information

### **Outcome 2**

Apply a range of decorative elements in sequence.

#### **Knowledge and/or Skills**

- ◆ Sequence of construction
- ◆ Scaling and placement of decorative elements
- ◆ Surface decoration techniques — manual and machine applied

### **Outcome 3**

Construct final garments.

#### **Knowledge and/or Skills:**

- ◆ Fabric handling techniques
- ◆ Industrial methods and techniques
- ◆ Finishing techniques

## Higher National Unit specification: Statement of standards (cont)

**Unit title:** Gents Costume Cutting and Construction: An Introduction to Techniques and Processes (SCQF level 7)

### Evidence Requirements for this Unit

Learners will need to provide evidence to demonstrate their Knowledge and/or Skills across all Outcomes by showing that they can create a basic costume to a specification from a brief.

The methods and techniques covered must include:

- ◆ Basic canvassing
- ◆ Theatrical techniques
- ◆ Facings
- ◆ Linings
- ◆ Basic collar
- ◆ Cuffs
- ◆ Fastening techniques
- ◆ Professionally finished seams
- ◆ A basic fly fastening
- ◆ Waistband techniques

The introduction of decorative elements will enable learners to take a more creative and innovative approach.

### Outcome 1

Learners must produce production patterns to industry standards corresponding to the style specified in a brief.

Sample patterns for each garment should be produced using the appropriate block patterns, which will be graded to the model's size. The patterns will be finalised when the toiles have been fitted and adjusted as necessary. The final production patterns must include all technical cutting information, grain lines and balance marks.

### Outcome 2

Learners will use a range of decorative techniques commonly applied to theatrical costume, specified in the brief. Learners will apply the decorative elements which will be worked in an appropriate sequence for the production of a quality result.

### Outcome 3

Learners must complete three final garments which must be produced to industrial standards ensuring comfort and meeting the requirements of the given specifications for construction and finishing. Garments must have appropriate seam and hem allowance, finished seams and trimmed threads.

## **Higher National Unit specification: Statement of standards (cont)**

**Unit title:** Gents Costume Cutting and Construction: An Introduction to Techniques and Processes (SCQF level 7)

A folio must be submitted with the final garments consisting of all measurements and a record of manipulation and changes to the original master copies of blocks and patterns to check accuracy.

An account or details of the construction process, materials and techniques must include equipment and machinery used, thread types and trimmings.

Garments should be trimmed and pressed and should accurately reflect the specifications of the brief.



## Higher National Unit Support Notes

**Unit title:** Gents Costume Cutting and Construction: An Introduction to Techniques and Processes (SCQF level 7)

Unit Support Notes are offered as guidance and are not mandatory.

While the exact time allocated to this Unit is at the discretion of the centre, the notional design length is 80 hours.

### Guidance on the content and context for this Unit

This Unit is part of the HNC/HND Costume for Stage and Screen and will provide learners with the opportunity to expand their existing pattern cutting and sewing skills to make a period outfit for a male.

This Unit will also provide an understanding of the male silhouette through history.

Learners will produce a costume relating to a brief from start to finish. Techniques covered will include:

- ◆ the use size charts and measurements to create patterns
- ◆ drafting three block patterns in full scale
- ◆ using grading methods to adapt the patterns to the models size
- ◆ applying decorative effects to the costume using a choice of methods from a given brief
- ◆ producing production patterns which can then be used to create garments
- ◆ theatrical construction techniques, basic canvassing techniques.
- ◆ facings, linings, basic collar, fastening techniques, professionally finished seams, a basic fly fastening, and waistband techniques.

By learning how to create these blocks and manipulating them into production patterns learners will understand how garments are constructed and develop alteration skills.

The introduction of decorative elements will be included, enabling learners to adopt a more creative and innovative approach. They will learn how and when to apply decorative finishes whilst working through the production stages.

## Higher National Unit: Support Notes (cont)

**Unit title:** Gents Costume Cutting and Construction: An Introduction to Techniques and Processes (SCQF level 7)

### Guidance on approaches to delivery of this Unit

This Unit is part of the HND Costume for Stage and Screen. This Unit could be run in conjunction with the Unit: *Costume Fitting Skills: An Introduction* and should run in a chronological order of production.

The introduction of decorative elements could be included, enabling learners to take a more creative and innovative approach. The Unit *Designing and Creating Costume Embellishment* will provide a research source for the decorative samples and ideas to support the decorative areas of the garments.

This Unit could be delivered by lecturer demonstration of measuring techniques followed by learners practicing the techniques. Tutors should also provide a demonstration with a focus on pressing techniques of seams and edges, enabling learners to apply and use different methods to enhance the costume.

Learners will create a basic costume from a given brief, which would include: basic canvassing techniques, theatrical techniques, facings, linings, basic collar, fastening techniques, professionally finished seams, a basic fly fastening, and waistband techniques.

Learners will be expected to deepen their understanding of a costume maker's role through the development of their skills and encouraged to evaluate their learning carrying forward problem solving and construction issues which arise (such as finish, accuracy and quality). Wearability is an area candidates need to be made aware of whilst progressing throughout the stages of costume methods and techniques.

### Guidance on approaches to assessment of this Unit

Evidence can be generated using different types of assessment. The following are suggestions only. There may be other methods that would be more suitable to learners.

Assessment will take the form of continual assessment and feedback, with interim and summative assessment taking place.

Outcome 1: Measurements obtained can be compared to standard size charts to find out what adjustments are required before developing working patterns. All patterns should be accurate to industrial standards and show clearly all necessary cutting instructions. Centre devised checklists corresponding to the style specified in a brief should be developed and completed as the Unit progresses.

It is envisaged that the learner would be assessed holistically with block pattern using grading methods and working patterns being created from these blocks.

Outcome 2 will involve the decorative elements with the focus being on the learner working in an appropriate sequence for production.

## Higher National Unit: Support Notes (cont)

**Unit title:** Gents Costume Cutting and Construction: An Introduction to Techniques and Processes (SCQF level 7)

Outcome 3 - learners will produce three finished pieces of basic theatrical garments which include, seaming, and seam finishing, pressing and finishing. Garments will be functional.

Learners will be expected to collate a file logging the sequence and technical methods used in both cutting and construction processes. This should include evidence identifying production techniques, different types of threads, trims and carrying out checks.

Assessment of health and safety must include: the demonstration of health and safety in practical and written work.

Centres are reminded that prior verification of centre-devised assessments would help to ensure that the national standard is being met. Where learners experience a range of assessment methods, this helps them to develop different skills that should be transferable to work or further and higher education.

### Opportunities for e-assessment

E-assessment may be appropriate for some assessments in this Unit. By e-assessment we mean assessment which is supported by Information and Communication Technology (ICT), such as e-testing or the use of e-portfolios or social software. Centres which wish to use e-assessment must ensure that the national standard is applied to all learner evidence and that conditions of assessment as specified in the Evidence Requirements are met, regardless of the mode of gathering evidence. The most up-to-date guidance on the use of e-assessment to support SQA's qualifications is available at [www.sqa.org.uk/e-assessment](http://www.sqa.org.uk/e-assessment).

### Opportunities for developing Core and other essential skills

There are opportunities to develop the Core Skill of *Problem Solving* throughout this Unit by the learner identifying variables in terms of materials, thread, machines, attachments and making a judgement on the appropriateness of these elements. Learners will be required to plan, develop and evaluate their work correcting any faults as they produce the garments.

*Numerical skills* could be developed by the learner measuring from an economical lay plan to calculate the required quantities of fabrics and trimmings. Learners will also be required to manipulate block patterns to create production patterns and fit garments at the sample stage.

*Working with Others* and *Communication* could be developed by the learner negotiating and scheduling the use of limited specialist machinery with other learners. Throughout this Unit learners will continually consult and discuss with staff in the areas of fabric selection, pattern development and garment production.



## History of changes to Unit

Version	Description of change	Date

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## General information for learners

### **Unit title:** Gents Costume Cutting and Construction: An Introduction to Techniques and Processes

This section will help you decide whether this is the Unit for you by explaining what the Unit is about, what you should know or be able to do before you start, what you will need to do during the Unit and opportunities for further learning and employment.

In this Unit you will have the opportunity to produce a costume relating to a brief from start to finish. You will learn how to:

- ◆ use size charts and measurements to create patterns.
- ◆ draft three block patterns in full scale.
- ◆ use grading methods to adapt the patterns to the models size.
- ◆ apply decorative effects to the costume using a choice of methods from a given brief.
- ◆ produce production patterns which can then be used to create garments.

By learning how to create these blocks and manipulating them into production patterns you will learn how garments are constructed and how you can alter a basic style to suit your requirements.

You will work through the various stages in the production processes of your costume with the help and support of your tutor. This will include:

- ◆ theatrical construction techniques, basic canvassing techniques.
- ◆ facings, linings, basic collar, fastening techniques, professionally finished seams, a basic fly fastening, and waistband techniques.

The introduction of decorative elements will be included, enabling you to adopt a more creative and innovative approach. You will learn how and when to apply decorative finishes whilst working through the production stages.

At the end of the Unit you will have gathered a portfolio of blocks and patterns in full scale. You will record all relevant stages and produce a technical folio that could be used in similar projects that you may become involved with in the future.

You will be assessed on the standard and quality of your final garments, production patterns and your technical folio.

You will have opportunities to develop Core Skills Unit in *Problem Solving*, *Numeracy*, *Working with Others* and *Communications* throughout this Unit.