



**Arrangements for:
National Certificate in Gamekeeping
at SCQF level 5**

Group Award Code: GC82 45

Validation date: March 2011

Date of original publication: September 2011

Version: 03

Acknowledgement

SQA acknowledges the valuable contribution that Scotland's colleges have made to the development of National Qualification Group Awards.

History of changes

It is anticipated that changes will take place during the life of the qualification, and this section will record these changes. This document is the latest version and incorporates the changes summarised below.

| Version number | Description | Date |
|----------------|---|------------|
| 03 | Revision of Unit: D36H 10 Work Experience <i>has been revised by HF88 44 Work Placement and will finish on 31/07/2017.</i> | 22/07/2016 |
| 02 | Optional section of framework updated to include H12M 11(Care and Working of the Deer Pony). | 27/03/2012 |
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1 Introduction

This is the Arrangements Document for the Group Award in Gamekeeping, at SCQF level 5, which was validated in March 2011. This document includes: background information on the development of the Group Award, its aims, guidance on access, details of the Group Award structure, and guidance on delivery.

2 Rationale for the development of the Group Award

The award has been devised to provide a nationally certificated qualification at SCQF level 5 which prepares candidates to work in different occupation sectors within gamekeeping, or to progress to further study or workbased learning. A number of National Units from the catalogue have been updated, particularly in relation to legislation, and new Units have been written to complete the framework.

Candidates can supplement the Certificate with additional Units from the framework to allow them to progress to HNC or to work in a different occupational sector.

A number of colleges had offered locally devised provision in the past. This award updates and harmonises that provision by providing a framework of Units which have been credited and leveled against the SCQF, and mapped against National Occupational Standards from Lantra, the Sector Skills Council for landbased and environmental industries.

The content of the mandatory Units has been chosen to reflect the needs of learners and employers alike. These Units will equip the candidate with the necessary knowledge and skills required to undertake duties and tasks on today's sporting estates, and with employability skills such as:

- ◆ Positive attitude to workplace and learning
- ◆ Effective time-keeping
- ◆ Oral communication and listening
- ◆ Working co-operatively with others as a team member
- ◆ Self-respect and showing respect and consideration for others
- ◆ Adaptability and flexibility
- ◆ Application of appropriate legislation, eg: Health and Safety
- ◆ Planning, preparing and delivering tasks
- ◆ Confidence to seek and give feedback
- ◆ Self-review and evaluation

The content of the optional Units has been chosen to allow candidates to develop in a way which suits their preferred objectives, and which is consistent with their learning development. The optional Units allow candidates to prepare themselves for entry into employment, further education or workbased training. Candidates and centres may choose specific optional Units which may suit those who are unsure of their future direction and wish to keep their options open.

2.1 Consultation with Stakeholders

A consultation exercise was undertaken among key stakeholders, colleges and employers for a new award at SCQF level 5 in Gamekeeping. Stakeholders were asked to comment on general and specific aspects of an outline structure. Colleges and employers were represented on the QDT. Employers were consulted by various methods including a written questionnaire and an online questionnaire.

The QDT included a head gamekeeper and a member of the British Association for Shooting and Conservation (BASC). Lantra, the Sector Skills Council for Landbased Industries, was represented on the Validation Panel.

3 Aims of the Group Award

The National Certificate in Gamekeeping at SCQF level 5 prepares candidates for a career in gamekeeping and related industries, or for further study or work based training. The National Certificate in Gamekeeping at SCQF level 5 recognises that learners will be at a stage where they are making choices about their future careers or future educational opportunities. The Gamekeeping sector offers opportunities for a range of career options and further study options. Some students will be able to continue their education while working on sporting estates with the possibility of gaining an SVQ in Gamekeeping at Level 3. Completing this course will put candidates in a stronger position to move to the next stage of their career.

3.1 Principal aims of the Group Award

The award:

- 1 Is a flexible, practical programme which provides candidates with a range of practical and industry-relevant skills supported by relevant and up-to-date knowledge and understanding.
- 2 Allows successful candidates to transfer into employment as a trainee gamekeeper.
- 3 Enables candidates to make informed choices regarding where they may seek employment in other related areas.
- 4 Allows progression from a Skills for Work course such as Skills for Work Intermediate 1: Rural Skills (C239 10).
- 5 Prepares students for entry into further education qualifications such as Higher National Gamekeeping or Higher National Countryside Management.
- 6 Provides a nationally recognised qualification that updates and harmonises former individual college programmes.

3.2 General aim of the Group Award

The award:

- 7 provides students with specific, relevant, and transferable skills, including Core Skills of *Communication*, *Working with Others* and *Problem Solving* as well as the softer skills of team working and time management.

3.3 Target groups

This Award is aimed at school leavers and adult returners to education wishing to develop skills and experience in gamekeeping.

3.4 Employment opportunities

On successful completion of the qualification candidates can seek employment routes in the Gamekeeping industry and/or HNC in Gamekeeping. It is, therefore, designed to offer opportunity to consider different exit routes. Depending on the optional Units that are chosen candidates may decide to exit to employment or to continue in formal education and progress onto further study at Higher National or other level. Candidates who have successfully completed the NC in Gamekeeping, have entered jobs such as trainee/underkeeper, ghillie, water bailiff.

4 Access to the Group Award

There are no specific recommended entry requirements for this qualification. Entry will be at the discretion of each centre. It will be beneficial if candidates have an interest in the following:

- ◆ Activities relating to field sports and shoot days
- ◆ Safe use of an all terrain vehicle (ATV) or familiarity with skills related to an ATV
- ◆ UK game fish and angling
- ◆ Game sporting activities
- ◆ Grouse ecology

The learner also needs to be aware of the physical requirements of this course and realise that there is a requirement for a good level of physical fitness.

5 Group Award structure

To achieve the National Certificate in Gamekeeping at SCQF Level 5 candidates must attain all of the mandatory Units (9 SQA credits) plus 3 SQA credits from the optional Units.

Mandatory Units

| Unit title | Code | SCQF credit points | SCQF level | SQA credit value |
|--|----------|--------------------|------------|------------------|
| Gamekeeping: Health and Safety | FN5K 11 | 6 | 5 | 1 |
| Work Placement | HF88 44* | 6 | 4 | 1 |
| Pest and Predator Control | FN5F 11 | 6 | 5 | 1 |
| Shoot Day Skills | FN58 11 | 6 | 5 | 1 |
| Safe Use of Shotguns and Sporting Rifles | FN5D 11 | 6 | 5 | 1 |
| Quarry Species | FN57 11 | 12 | 5 | 2 |
| Game Meat Hygiene | FN5J 12 | 6 | 6 | 1 |
| Gamekeeping: An Introduction to Public Relations | FN5M 11 | 6 | 5 | 1 |

Optional Units

| Unit title | Code | SCQF credit points | SCQF level | SQA credit value |
|--|---------|--------------------|------------|------------------|
| ATV Operations | FN5A 11 | 3 | 5 | 0.5 |
| Deer Stalking | FN5E 12 | 12 | 6 | 2 |
| Deer Biology | FN5C 12 | 6 | 6 | 1 |
| Gundogs: Breeds and Care | FN55 11 | 3 | 5 | 0.5 |
| Grouse and their Habitat: An Introduction | FN54 11 | 6 | 5 | 1 |
| Wildfowl Shooting and Habitat: An Introduction | FN59 11 | 6 | 5 | 1 |
| Game Bird Production and Hatchery | FN5G 11 | 6 | 5 | 1 |
| Game Bird Rearing | FN5H 11 | 6 | 5 | 1 |
| Game Bird Release | FN5L 11 | 6 | 5 | 1 |
| Game Fishing | FN53 11 | 6 | 5 | 1 |
| Navigational Positional Skills | FN56 11 | 6 | 5 | 1 |
| Tractor Operations 1 | D900 10 | 3 | 4 | 1 |
| Numeracy | F3GF 11 | 6 | 5 | 1 |
| Information and Communication Technology | F3GC 11 | 6 | 5 | 1 |
| Communication | F3GB 11 | 6 | 5 | 1 |
| Care and Working of the Deer Pony | H12M 11 | 12 | 5 | 2 |

5.1 Articulation, professional recognition and credit transfer

The NC in Gamekeeping is at the same level SCQF level as SVQ Game and Wildlife at level 2. Candidates could progress onto SVQ Game and Wildlife at level 3 with an appropriate employer.

Candidates who have successfully completed the National Certificate in Gamekeeping at SCQF level 5 can progress to further study on the HNC in Gamekeeping. It is recommended that candidates have relevant industrial experience and good communication skills.

Those choosing to return to study at HNC level will have developed a range of competencies because of their practical experience on Units such as ATV Operations, Pest and Predator Control, Game Meat Hygiene, (DMQ level 1), Deer Stalking, Deer Biology, Safe Use of Shotguns and Sporting Rifles and Pest and Predator Control. This range of skills will allow them to progress onto the HNC in Gamekeeping.

Where Units in the NC Gamekeeping at SCQF level 5 exist in other awards, direct credit transfer can be given if a candidate has already achieved such a Unit and wishes to transfer and undertake this award. Where there are similarities between Units in the NC Gamekeeping at SCQF level 5 and other awards, it will be up to each centre to determine the extent of credit transfer that may be offered. In such circumstances, the centre must provide supporting evidence for the credit transfer and make this available to an external verifier.

6 Approaches to delivery and assessment

The collaborative nature of the delivery mode envisaged will determine the blend of delivery approaches. This is likely to include:

- 1 Tutor-led delivery (combinations of college or work-based teaching and mentoring).
- 2 Facilitated student enquiry (including the use of the internet and virtual learning environment (VLE) based resources and learning packs).
- 3 Experiential learning through work placement (guided and supervised by an employer).
- 4 Visits to local estates and industry related events, eg BASC seminars.
- 5 Visiting speakers from the industry.

Delivery approach — an example

Mandatory Units

| Unit title | Block | Type of Delivery |
|--|------------------------|------------------|
| Gamekeeping: Health and Safety | Blocks 1,2,3 | 1,2,3,4,5 |
| Work Experience | Blocks 1,2,3 | 1,3,4 |
| Pest and Predator Control | Blocks 1,2,3/block 2,3 | 1,2,4,5 |
| Shoot Day Skills | Blocks 1&2 | 1,3,4,5 |
| Safe Use of Shotguns and Sporting Rifles | Blocks 1,2,3 | 1,3,4,5 |
| Quarry Species | Block 1 | 1,3,4,5 |
| Game Meat Hygiene | Block 2 & 3 | 1,3,4,5 |
| Gamekeeping: an Introduction to Public Relations | Blocks 1,2,3 | 1,2,3,4,5 |

Optional Units

| Unit title | Block | Type of Delivery |
|--|--------------|------------------|
| ATV Operations | Blocks 1,2,3 | 1,3 |
| Deer Stalking | Blocks 1,2,3 | 1,3,4,5 |
| Deer Biology | Blocks 1&2 | 1,2,5 |
| Gundogs: Breeds and Care | Blocks 2&3 | 1,3,4,5 |
| Grouse and their Habitat: an Introduction | Blocks 1&2 | 1,2,5 |
| Wildfowl Shooting and Habitat: an Introduction | Block 1&2 | 1,2,5 |
| Game Bird Production and Hatchery | Blocks 2&3 | 1,2,4,5 |
| Game Bird Rearing | Blocks 2&3 | 1,2,4,5 |
| Game Bird Release | Block 1 | 1,2,4,5 |
| Game Fishing | Block 3 | |
| Navigational Positional Skills | Blocks 1,2,3 | 1,2,4,5 |
| Tractor Operations 1 | Block 3 | 1,2 |
| Numeracy | Blocks 1,2,3 | 1,2 |
| Information and Communication Technology | Blocks 1,2,3 | 1,2 |
| Communication | Blocks 1,2,3 | 1,2 |

The delivery of the qualification is at the discretion of individual centres. As most colleges currently offer a full-time programme of 18 credits to learners at NC Level over an academic year, the NC Gamekeeping at SCQF level 5 has been designed to be compatible with these arrangements.

The flexibility of the qualification means that centres can tailor the optional Unit programmes that they offer to suit their own and/or an individual or a cohort's particular or potential employer's circumstances.

Timetabling of the Units will be at the discretion of each individual centre.

Assessment strategy

The use of a wide range of assessment methods has been proposed within the Units, including multiple-choice questions, short reports, portfolios and the observation of practical tasks.

Practical assessments within the Units are designed so that they can be completed within the centres training facility. Every opportunity for integration of assessments will be taken.

Possible integration of assessment for Units

| No | Unit title | Possible integration with Unit no: |
|-----------|--|---|
| 1 | Gamekeeping: Health and Safety | Covered in all Units |
| 2 | Work Experience | 1, 3, 4, 8,10, 11, 12, 13, 14, 20, 21, 22 |
| 3 | Pest and Predator Control | 1, 7, 8, 19 |
| 4 | Shoot Day Skills | 6, 7, 8, 9, 10, 11, 12, 18, 19 |
| 5 | Safe Use of Shotguns and Sporting Rifles | 1, 2, 3, 4, 5, 8, 9, 10, 11, 19 |
| 6 | Quarry Species | 1, 2, 8,10, 11, 12, 19 |
| 7 | Game Meat Hygiene | 1, 2, 4, 5, 8, 9, 10, 11, 12, 19, 21, 22 |
| 8 | Gamekeeping: an Introduction to Public Relations | Potentially in all Units |
| 9 | ATV Operations | 1, 2, 4, 5, 8, 9, 12, 19, 20, 21, 22 |
| 10 | Deer Stalking | 1, 2, 4, 5, 8, 10, 17, 19, 20, 21, 22 |
| 11 | Gundogs: Breeds and Care | 1, 2, 4, 5, 8, 9, 12, 19 |
| 12 | Grouse and their Habitat: an Introduction | 1, 2, 8 |
| 13 | Wildfowl Shooting and Habitat: an Introduction | 1, 2, 4, 5, 8 |
| 14 | Game Bird Production and Hatchery | 1, 2, 8, 20, 22, 23 |
| 15 | Game Bird Rearing | 1, 2, 8, 20,21,22 |
| 16 | Game Bird Release | 1, 2, 3, 8, 20, 21, 22 |
| 17 | Game Fishing | 1, 8, 19, 20, 21 |

Possible integration of Units (cont)

| No | Unit title | Possible integration with Unit no: |
|----|--|---|
| 18 | Navigational Positional Skills | 2, 4, 6, 8, 9, 10, 19, 20, 21, 22 |
| 19 | Tractor Operations 1 | 1, 2, 4, 8, 9 |
| 20 | Communication | 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 13, 14, 15, 18, 19 |
| 21 | Numeracy | 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 13, 14, 15, 18, 21 |
| 22 | Information and Communication Technology | Potentially in all Units |

7 General information for centres

Disabled candidates and/or those with additional support needs

The additional support needs of individual candidates should be taken into account when planning learning experiences, selecting assessment instruments, or considering whether any reasonable adjustments may be required. Further advice can be found on our website www.sqa.org.uk/assessmentarrangements.

Internal and external verification

All instruments of assessment used within this Group Award should be internally verified, using the appropriate policy within the centre and the guidelines set by SQA.

External verification will be carried out by SQA to ensure that internal assessment is within the national guidelines for these qualifications.

Further information on internal and external verification can be found in *SQA's Guide to Assessment* (www.sqa.org.uk).

8 General information for candidates

The National Certificate in Gamekeeping at SCQF level 5 has been designed as a flexible, practically oriented programme which will provide you with a range of occupationally relevant skills, understanding and experience. The qualification recognises the fact that you will be at a stage where you are making choices about your future. It should be emphasised that this qualification is an introduction to Gamekeeping and the related skills. On successful completion of the qualification possible employment routes are into the Gamekeeping industry and/or HNC in Gamekeeping. It is, therefore, designed to offer opportunity to consider different exit routes. Depending on the optional Units that you may choose to study, you may decide to exit to employment or to continue in formal education and progress onto further study at Higher National or other level. The types of jobs which candidates, who have successfully completed the NC in Gamekeeping, may enter include the following jobs such as trainee/underkeeper, ghillie, water bailiff.

A large part of a Gamekeeper's day will involve prolonged periods of physical exertion. This could be on the hills, constructing pens, training

gundogs, collecting pheasants, feeding pheasants, deer stalking and it is therefore vital that candidates understand that their physical fitness is important.

It is also important that candidates understand how to maintain this fitness level and the nutrition that goes with this.

Course materials can be provided in many different formats so that no candidate will be disadvantaged.

To gain the award you must successfully complete the mandatory Units and three credits from the optional Units.

The mandatory Units are designed so that we:

- ◆ Provide you with suitable occupational skills and knowledge in Gamekeeping which will enable you to identify future opportunity.
- ◆ Enable you to consider the various options open to you and to make informed career choices for the future.
- ◆ Prepare you for entry into further qualifications such as Higher National Qualifications and SVQ qualifications in Gamekeeping and other related areas such as Countryside Management.
- ◆ Provide you with the specific, relevant and transferable skills demanded by employers for entry into a wide range of gamekeeping-related occupational areas.

The mandatory and optional Units provide you with knowledge and practical gamekeeping skills. The award will enable you to undertake duties on a modern sporting estate.

- ◆ Preparing meat hygienically
- ◆ Operating an all terrain vehicle (ATV)
- ◆ Dealing with gamebird laying stock, egg handling, and incubation and hatchery practice.
- ◆ The release of gamebirds into the wild
- ◆ The ability to maintain health and safety within a gamekeeping environment
- ◆ A knowledge of gundog breeds and their uses in game sporting activities
- ◆ Safe handling, firing and maintaining a variety of sporting firearms
- ◆ Shoot day skills, and customer care within the gamekeeping sector
- ◆ Deer legislation; counting, identifying and classifying deer species; preparing for deer stalking; and explaining safe and effective stalking practice

The award introduces you to current relevant legislation associated with pest and predator control, identification of mammalian and avian pest and predators found in the United Kingdom and legal trap types and associated methods that are relevant to their control.

It provides an introduction public relations, issues which may influence public perception in both a positive and negative manner and the media's role in shaping public opinion will be considered.

You will be aware of customer care and the importance of gathering, recording and acting on customer feedback.

You will have the opportunity to develop research and presentation skills and written and oral communication skills.

An employer could fully expect successful candidates to carry out the following jobs:

- ◆ Setting and checking traps targeting species such as stoats, weasels, mink, etc in accordance with the law.
- ◆ Checking and reporting any damage to fences, pheasant pens, grouse butts, gun pegs, etc
- ◆ Checking and setting fox snares in accordance with the law.
- ◆ Working responsibly without supervision in accordance with Health and Safety and the law.
- ◆ Feeding pheasants, ponies, etc as instructed by Headkeeper.
- ◆ Carrying out basic estate maintenance tasks such as digging out and clearing hill road off-lets, splitting firewood, cleaning estate machinery, cleaning deer larders, etc
- ◆ Assisting on shoot days including the extraction of shot deer.
- ◆ Cutting and clearing rides through woods.
- ◆ Assisting with heather burning.
- ◆ Assisting with gamebird rearing.
- ◆ Cleaning and maintaining vehicles including 4x4 hill machines.
- ◆ Butchering and preparing shot deer in the larder for collection from a gamedealer.

9 Glossary of terms

SCQF: This stands for the Scottish Credit and Qualification Framework, which is a new way of speaking about qualifications and how they inter-relate. We use SCQF terminology throughout this guide to refer to credits and levels. For further information on the SCQF visit the SCQF website at www.scqf.org.uk

SCQF credit points: One SCQF credit point equates to 10 hours of learning. NQ Units at SCQF levels 2–6 are worth 6 SCQF credit points, NQ Units at level 7 are worth 8 SCQF points.

SCQF levels: The SCQF covers 12 levels of learning. National Qualification Group Awards are available at SCQF levels 2–6 and will normally be made up of National Units which are available from SCQF levels 2–7.

Dedicated Unit to cover Core Skills: This is a non-subject Unit that is written to cover one or more particular Core Skills.

Embedded Core Skills: This is where the development of a Core Skill is incorporated into the Unit and where the Unit assessment also covers the requirements of Core Skill assessment at a particular level.

Signposted Core Skills: This refers to the opportunities to develop a particular Core Skill at a specified level that lie outwith automatic certification.

Qualification Design Team: The QDT works in conjunction with a Qualification Manager/Development Manager to steer the development of the National Certificate/National Progression Award from its inception/revision through to validation. The group is made up of key stakeholders representing the interests of centres, employers, universities and other relevant organisations.

Consortium-devised National Certificates/National Progression Awards are those developments or revisions undertaken by a group of centres in partnership with SQA.

10 Appendices

Appendix 1: Gamekeeping and Wildlife Management
National Occupational Standards

Appendix 2: Mapping of Mandatory Units against National Occupational
Standards

Appendix 1: Gamekeeping and Wildlife Management — National Occupational Standards

These can be accessed in full from the following website:
www.lantra-awards.co.uk

Standard Ga1 Assist in game shooting activities
Standard Ga2 Monitor game populations and habitat
Standard Ga3 Maintain game populations
Standard Ga4 Assist with heather burning activities
Standard Ga5 Assist with the management of public relations and access to a sporting estate
Standard Ga6 Assist in the production of fertile game eggs
Standard Ga7 Assist in the production of game chicks
Standard Ga8 Assist in the care of game chicks
Standard Ga9 Assist the establishment of reared gamebirds in the wild
Standard Ga10 Care for animals used in support of gamekeeping and wildlife management
Standard Ga11 Maintain and improve game and wildlife habitat
Standard Ga12 Contribute to the organisation of game shooting activities
Standard Ga13 Manage wild game populations
Standard Ga14 Contribute to the development of public relations for a sporting estate
Standard Ga15 Contribute to the management of game habitat
Standard Ga16 Manage the production of fertile gamebird eggs
Standard Ga17 Manage the incubation of gamebird eggs
Standard Ga18 Rear gamebirds for release
Standard Ga19 Manage the release of gamebirds
Standard Ga20 Contribute to the prevention of rural crime on a sporting estate
Standard Ga21 Contribute to the development of a sporting estate
Standard Ga22 Control the production of game meat for human consumption
Standard Ga23 Contribute to deer management planning
Standard Ga24 Contribute to the management of heather burning
Standard Ga35 Assist with the catching of breeding stock
Standard Ga36 Support participants on a shoot day
Standard Ga37 Assisting with game shooting by loading
Standard Ga38 Prepare and carry out shotgun training
Standard Ga39 Plan, manage and evaluate shotgun training
Standard CU2 Monitor and maintain health and safety
Standard CU3 Promote, monitor and maintain health, safety and security
Standard CU5 Develop personal performance and maintain working Relationships
Standard CU13 Monitor and maintain the health safety and security of the workplace
Standard CU18 Construct and maintain structures and surfaces
Standard CU20 Maintain and repair structures and surfaces
Standard CU26 Plan, monitor and evaluate the construction and maintenance of structures and surfaces
Standard CU27 Maintain equipment and machines

Appendix 1: Gamekeeping and Wildlife Management National Occupational Standards (cont)

Standard CU40 Train animals to achieve specific objectives

Standard CU41 Handle and care for animals to enable them to work effectively

Standard CU46 Control vertebrate pests and predators using traps

Standard CU47 Control vertebrate pests and predators by shooting

Standard CU48 Control vertebrate pest populations using chemical means

Standard CU49 Stalk and cull deer

Standard CU50 Prepare deer for human consumption

Standard CU57 Manage fisheries habitat

Standard CU58 Support angling on a fishery

Standard CU59 Implement procedures to protect fisheries

Standard CU60 Contribute to the management of a fishery

Appendix 2: Mapping of Mandatory Units against National Occupational Standards

| Mandatory Unit title | SCQF level | Links to NOS |
|--|------------|--|
| Gamekeeping: Health and Safety | 5 | CU 2 Monitor and maintain health and safety. CU 13 Monitor and maintain the health, safety and security of the work place. |
| Safe Use of Shotguns and Sporting Rifles | 5 | CU 47 Control vertebrate pests and predators by shooting. Ga 37 Assist with game shooting by loading. Ga 36 Support participants on a shoot day. |
| Quarry Species | 5 | Ga 2 Monitor game populations and habitat. |
| Work Experience | 4 | CU3 Promote, monitor and maintain health, safety and security. CU49 Stalk and cull deer Ga5 Assist with the management of public relations and access to a sporting estate. Ga20 Contribute to the prevention of rural crime on a sporting estate. |
| Pest and Predator Control | 5 | CU 46 Control vertebrate pests and predators using traps. CU 47 Control vertebrate pests and predators using shooting. CU 2 Monitor and maintain health & safety. CU 5 Develop personal performance and maintain working relationships. |
| Shoot Day Skills | 5 | Ga 1 Assist in game shooting activities. Ga 2 Monitor game populations and habitats. Ga 12 Contribute to the organisation of game shooting activities. Ga 36 Support participants on a shoot day. CU 18 Construct and Maintain Structures and Surfaces. CU 2 Monitor and maintain health and safety. CU 5 Develop personal performance and maintain working relationships. |

| Mandatory Unit title | SCQF level | Links to NOS |
|--|------------|---|
| Game Meat Hygiene | 6 | Ga22 Control the production of game meat for human consumption. CU50 Prepare deer for human consumption. |
| Gamekeeping: An Introduction to Public Relations | 5 | CU3 Promote, monitor and maintain health, safety and security. Ga5 Assist with the management of public relations and access to a sporting estate. Ga14 Contribute to the development of public relations for a sporting Estate. Ga36 Support participants on a shoot day. Ga20 Contribute to the prevention of rural crime on a sporting estate. |