



# **Reference language for Computing Science question papers (summary)**

This document summarises the reference language used to present code in SQA Computing Science question papers for National 5, Higher and Advanced Higher qualifications.

This edition: September 2016, version 1.0

Published by the Scottish Qualifications Authority  
The Optima Building, 58 Robertson Street, Glasgow G2 8DQ  
Lowden, 24 Wester Shawfair, Dalkeith, Midlothian EH22 1FD

**[www.sqa.org.uk](http://www.sqa.org.uk)**

© Scottish Qualifications Authority 2016

# Contents

National 5 reference language	1
Higher reference language	2
Advanced Higher reference language	3

## National 5 reference language

Questions assessing understanding and application of programming skills will (mainly) be presented using SQA's standardised reference language, which may include the following terms:

Base types:	INTEGER, REAL, BOOLEAN, CHARACTER
Structured types:	STRING ARRAY OF ..
Structured values:	" .. ", [ .. ], { .. }, id( .. )
System entities:	DISPLAY, KEYBOARD
Variable introduction:	DECLARE .. INITIALLY DECLARE .. AS .. INITIALLY
Assignment:	SET .. TO ..
Conditions:	IF .. THEN .. END IF IF .. THEN .. ELSE .. END IF
Conditional repetition:	WHILE .. DO .. END WHILE REPEAT .. UNTIL ..
Fixed repetition:	REPEAT .. TIMES .. END REPEAT
Iteration:	FOR .. FROM .. TO .. DO .. END FOR FOR .. FROM .. TO .. DO .. STEP .. END FOR FOR EACH .. FROM .. DO .. END FOR EACH
Input / output:	RECEIVE .. FROM .. DECLARE .. AS .. INITIALLY FROM .. SEND .. TO ..
Operations:	-, +, *, /, ^, MOD, &
Comparisons:	=, ≠, <, ≤, >, ≥
Logical operators:	AND, OR, NOT
Subprograms:	id( parameters )

< .. > is used to indicate an *elision* — a code fragment expressed in English, not in the formal reference language

# is used to indicate comments

# Higher reference language

Questions assessing understanding and application of programming skills will (mainly) be presented using SQA's standardised reference language, which may include the following terms:

Base types:	INTEGER, REAL, BOOLEAN, CHARACTER
Structured types:	STRING ARRAY OF .. RECORD .. IS { .. }
Structured values:	" .. ", [ .. ], { .. }, id( .. )
System entities:	DISPLAY, KEYBOARD
Variable introduction:	DECLARE .. INITIALLY DECLARE .. AS .. INITIALLY
Assignment:	SET .. TO ..
Conditions:	IF .. THEN .. END IF IF .. THEN .. ELSE .. END IF
Conditional repetition:	WHILE .. DO .. END WHILE REPEAT .. UNTIL ..
Fixed repetition:	REPEAT .. TIMES .. END REPEAT
Iteration:	FOR .. FROM .. TO .. DO .. END FOR FOR .. FROM .. TO .. DO .. STEP .. END FOR FOR EACH .. FROM .. DO .. END FOR EACH
Input / output: (including files)	RECEIVE .. FROM .. DECLARE .. AS .. INITIALLY FROM .. SEND .. TO ..
File Operations:	OPEN .. CLOSE .. CREATE ..
Operations:	-, +, *, /, ^, MOD, &
Comparisons:	=, ≠, <, ≤, >, ≥
Logical operators:	AND, OR, NOT
Subprograms:	id( parameters )

Where required, subprograms may be presented in the following formats:

```
PROCEDURE id ( parameters )  
    commands  
END PROCEDURE
```

```
FUNCTION id( parameters ) RETURNS type  
    commands  
    RETURN expression  
END FUNCTION
```

< .. > is used to indicate an *elision* — a code fragment expressed in English, not in the formal reference language

# is used to indicate comments

# Advanced Higher reference language

Questions assessing understanding and application of programming skills will (mainly) be presented using SQA's standardised reference language, which may include the following terms:

Base types:	INTEGER, REAL, BOOLEAN, CHARACTER
Structured types:	STRING ARRAY OF .. RECORD .. IS { .. } CLASS .. IS { .. } METHODS ... END CLASS CLASS .. INHERITS .. WITH { .. } METHODS .. END CLASS CONSTRUCTOR .. END CONSTRUCTOR OVERRIDE CONSTRUCTOR .. END CONSTRUCTOR
Structured values:	" .. ", [ .. ], { .. }, id( .. )
System entities:	DISPLAY, KEYBOARD
Variable introduction:	DECLARE .. INITIALLY DECLARE .. AS .. INITIALLY
Assignment:	SET .. TO ..
Conditions:	IF .. THEN .. END IF IF .. THEN .. ELSE .. END IF
Conditional repetition:	WHILE .. DO .. END WHILE REPEAT .. UNTIL ..
Fixed repetition:	REPEAT .. TIMES .. END REPEAT
Iteration:	FOR .. FROM .. TO .. DO .. END FOR FOR .. FROM .. TO .. DO .. STEP .. END FOR FOR EACH .. FROM .. DO .. END FOR EACH
Input / output: (including files)	RECEIVE .. FROM .. DECLARE .. AS .. INITIALLY FROM .. SEND .. TO ..
File Operations:	OPEN .. CLOSE .. CREATE ..
Operations:	-, +, *, /, ^, MOD, &
Comparisons:	=, ≠, <, ≤, >, ≥
Logical operators:	AND, OR, NOT
Subprograms:	id( parameters )

Where required, subprograms may be presented in the following formats:

```
PROCEDURE id ( parameters )  
    commands  
END PROCEDURE
```

```
FUNCTION id( parameters ) RETURNS type  
    commands  
    RETURN expression  
END FUNCTION
```

< .. > is used to indicate an *elision* — a code fragment expressed in English, not in the formal reference language

# is used to indicate comments