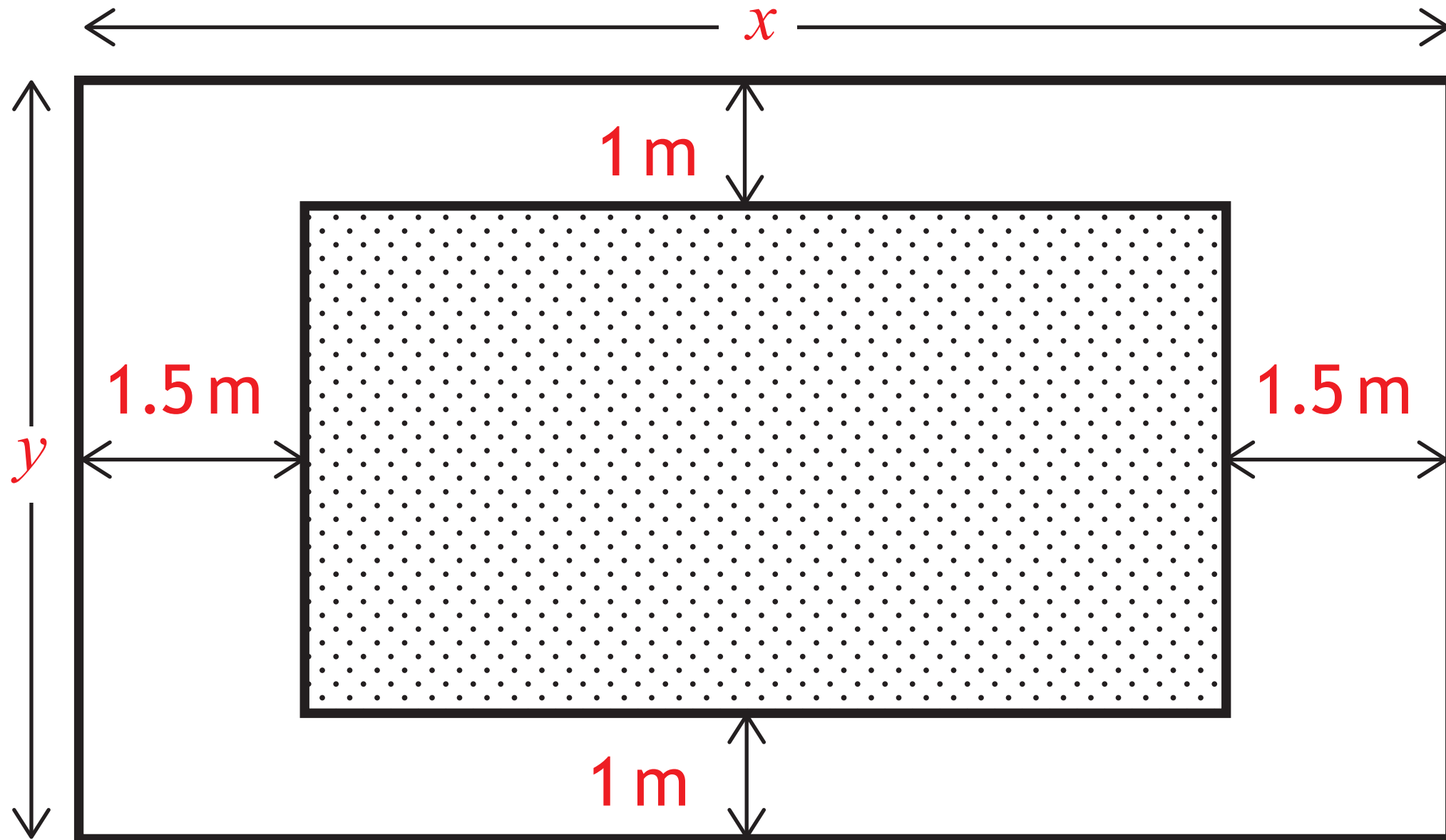


Key : Dotted shading = pond



Q9(a)

