The following Core Skills are embedded in the SCQF Level 7 MA Framework in Creative Media and do not require separate certification:

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| --- | --- |
| **Core Skill** | **SCQF Level**  |
| Communication | SCQF Level 6 |
| Problem Solving | SCQF Level 5 |
| Working with others | SCQF Level 6 |
| ICT | SCQF Level 6 |
| Numeracy | SCQF Level 5 |

This signposting document indicates where evidence generated to meet the competency based qualification units might contribute to the evidence required for Core Skills. This supports a holistic approach to assessing competence across the competence-based qualification and Core Skills. The signposting is indicative and there is no guarantee that the evidence will contribute to a particular Core Skill – the decision on the suitability of evidence must be determined by the Core Skills assessor on an individual basis against the Evidence Requirements specified by the awarding bodies for Core Skills.

**Summary of signposting**

The following tables identify some of the units, the assessment for which could generate evidence for the Core Skills units (at least one example has been provided although in some cases, there are several more opportunities). Detailed mapping can be found on page 2.

The tables following show a summary of the mapping:

|  |  |
| --- | --- |
|  | Core skill is fully covered in unit |
|  | No coverage of core skill in unit |
|  | Partial coverage  |

|  |
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| CM SCQF Level 7- Summary of Core Skill Mapping Results to SCQF 5 and 6 |
| Unit | Communication  | ICT  | Numeracy  | Problem Solving  | Working with Others  |
| **Present ideas and information to others in the creative industries** |  |  | (Covers task 2) |  |  |
| **Manage Media Content, Data and Information**  | (Covers task 1 & 2) |  | (Covers task 1 partially ) |  |  |
| **Comply with legal requirements for creative media** | (Covers task 1 & 3) | (Covers task 3) |  |  |  |
| **Work effectively with others in the creative industries** |  |  |  |  |  |
| **Develop own professional practice in creative industries** |  |  |  |  |  |
| **Manage and market yourself as a freelancer in the creative industries** |  |  |  |  |  |
| **Ensure responsibility for actions to reduce risks to health and safety** |  |  |  |  |  |

**Detailed mapping between Core Skills and all mandatory units in the competence-based qualification**

The following table indicates the links between the learning outcomes in the qualification units and the Core Skills tasks, highlighting where there may be evidence generated for BOTH the competence-based qualification and the Core Skill tasks in question.

|  |  |
| --- | --- |
| **Competence units** | **Core Skills** |
| **Unit** | **Learning Outcome** | **Core Skill** | **SCQF Level** | **Tasks** |
| **1. Present ideas and information to others in the creative industries** | 3. Be able to present persuasive proposals to others in the creative industries | Communication | 666 | Task 1Task 2Task 4 |
| Numeracy  | 5 | Task 2  |
| 4. Be able to participate in discussion when presenting persuasive proposals to others in the creative industries | Communication | 6 | Task 3 |
| 5. Be able to evaluate own presentation of persuasive proposals to others in the creative industries | Communication | 6 | Task 2 |
|  |
| **2. Work effectively with others in the creative industries** | 1. Understand aspects of organisations linked to own work role in the creative industries | Communication  | 6 | Task 1 Task 2 |
| 2. Be able to create and maintain positive working relationships in the creative industries | Working with Others  | 6 | Task 1 |
| Communication  | 6 | Task 3 |
| 3. Be able to carry out own work role taking account of the needs of other people and organisations | Working with Others  | 6 | Task 1Task 2 |
| Communication  | 6 | Task 3 |
| 4. Be able to evaluate own working relationships in the creative industries | Working with Others | 6 | Task 1Task 2 |
| Communication | 6 | Task 3 |
|  |
| **3. Develop own professional practice in the creative industries** | 2. Be able to engage in opportunities to develop own professional practice in the creative industries | Communication  | 6 | Task 1Task 2 |
| ICT | 6 | Task 1Task 2Task 3Task 4 |
| Problem Solving | 5 | Task 1Task 2Task 3 |
| Working with Others  | 66 | Task 1Task 2 |
| 3. Be able to establish the viability of own career aspirations in the creative industries | Communication  | 666 | Task 1Task 2Task 3  |
| Working with Others  | 66 | Task 1Task 2 |
| 4. Be able to develop, maintain and use professional networks in the creative industries | Communication  | 66 | Task 1Task 2 |
| Working with Others  | 66 | Task 1Task 2  |
|  |
| **4. Manage Media Content, Data and Information**  | 1. Be able to identify media content and how to store these safely and securely | ICT  | 6 | Task 1 |
| 2. Be able to work in accordance with organisational storage procedures | ICT  | 6 | Task 3Task 4 |
| 3. Be able to comply with legal requirements for storing content, data and information | Communication | 6 | Task 1 |
| Numeracy | 5 | Task 1 partial  |
|  |  |
| **5. Comply with legal requirements for creative media** | 1. Be able to identify the legislation that applies to the media industry and own role | Problem Solving | 6 | Task 2Task 3 |
| ICT | 6 | Task 3 |
| 2. Be able to comply with legislation that applies to the media industry and own role | Communication | 6 | Task 1 |
|  |
| **6. Manage and Market Yourself in the Creative Industries** | 1.Be able to market own services | Communication | 6 | Task 3 |
| Problem Solving | 555 | Task 1Task 2Task 3 |
| 2. Be able to manage own performance | Communication | 666 | Task 1Task 2Task 3 |
| Working with Others | 66 | Task 1Task 2 |
| Problem Solving  | 666 | Task 1Task 2Task 3 |
| Numeracy  | 5 | Task 2 |
| 3. Be able to manage own systems, accounts and records | ICT | 6666 | Task 1 Task 2Task 3Task 4 |
| Numeracy | 555 | Task 1Task 2Task 3 |
| 4. Be able to manage own contracts | Communication  | 66 | Task 1Task 2 |
| Numeracy  | 555 | Task 1Task 2Task 3 |
|  |
| **7. Ensure responsibility for actions to reduce risks to health and safety**  | 1. Be able to identify the hazards and evaluate the risks in your workplace: | Problem Solving | 55 | Task 1Task 2Task 3 |
| 2. Be able to reduce the risks to health and safety in your workplace: | Problem Solving  | 55 | Task 1Task 2Task 3 |
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If you require further guidance or information, please contact Krisztina Biliczky, Standards Development Manager at ScreenSkills email: krisztina.biliczky@screenskills,com telephone: 0207 713 9800.